		Case 3:17-cv-04354-RS Document	64	Filed 11/14/16	Page 1 of 17
TELEFTONE. VOLUCIO OCO	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28	District of Columbia Bar No. 978164 (admitted FINNEGAN, HENDERSON, FARABOW, GARRETT 901 New York Avenue, NW Washington, DC 20001-4413 Telephone: 202.408.4000 Fax: 202.408.4400 Attorneys for Plaintiff CG Technology Develop UNITED STATE	d pr d pr d pr & D pme ES I TRI	ro hac vice) ro hac vice) ro hac vice) OUNNER, LLP nt, LLC DISTRICT COUL ICT OF NEVAD. Case No.: 2:16 PLAINTIE COMPL IN	

OGLETREE, DEAKINS, NASH, SMOAK & STEWART, P.C. WELLS FARGO TOWER SUITE 1500, 3800 HOWARD HUGHES PARKWAY LAS VEGAS, NV 981 69 TELEPHONE: 702,369,6800 Plaintiff CG Technology Development, LLC ("CG Tech" or "Plaintiff"), by and through its
 counsel, hereby bring this Complaint against Defendant Zynga, Inc. ("Defendant" or "Zynga"), and
 alleges as follows:

NATURE OF ACTION

1. This is an action for patent infringement under 35 U.S.C. § 271 *et seq.* by Plaintiff against Defendant for infringement of U.S. Patent No. RE39,818¹ ("the RE'818 patent").

PARTIES

2. CG Tech is a wholly owned subsidiary of CG Technology, L.P. ("CG"), a limited partnership, with its principal place of business at 2575 South Highland Drive, Las Vegas, Nevada, 89109. CG and CG Tech are both incorporated in Nevada. CG is an innovative gaming technology solutions provider for lottery, gaming, racing, and sports wagering worldwide. It specializes in providing secure, scalable, mobile technology and risk management solutions to integrated resorts, gaming partners, race and sports books, and lottery industries. Headquartered in Las Vegas, Nevada, CG and CG Tech continue to expand into new global markets in response to partner demand for their gaming and manufacturing expertise and superior technology solutions. Their products include AndroidTM- and Apple®-compatible applications for real-money and social casino gaming, as well as state-of-the-art, account-based wagering systems.

3. Upon information and belief, Zynga is a corporation organized and existing under the laws of the State of Delaware, with its principal place of business located at 699 8th Street, San Francisco, California, 94103.

JURISDICTION AND VENUE

4. This is a civil action for patent infringement arising under the patent laws of the
 United States, 35 U.S.C. § 271 *et seq*.

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¹ Based on the Court's Order on October 13, 2016 (ECF No. 54), holding U.S. Patent Nos. 6,899,628; 7,534,169; 6,979,267; 8,342,924; 7,029,394; 9,111,417; and 6,966,832 invalid under 35 U.S.C. § 101 as being directed to ineligible subject matter, these patents are not asserted in this Amended Complaint. However, CG Tech, Interactive Games Limited, and Interactive Games LLC reserve their rights to appeal the Order at the appropriate time.

WELLS FARGO TOWER SUITE 1500, 3800 HUGHES PARKWAY LLAS VEGAS, NV 891 69 TELEPHONE: 702,369,6800

OGLETREE, DEAKINS, NASH, SMOAK & STEWART, P.C.

OGLETREE, DEAKINS, NASH, SMOAK & STEWART, P.C. WELLS FARGO TOWER SUITE 1500, 3800 HOWARD HUGHES PARKWAY LAS VCGASI, V 89169 TELEPHONE: "YO2:369,6800 5. This Court has subject matter jurisdiction under 28 U.S.C. §§ 1331 and 1338(a).

6. Zynga is subject to personal jurisdiction in this District because, based on information and belief, Defendant has transacted business in this District and has committed, by itself or in concert with others, acts of patent infringement in this District. On information and belief, Defendant has conducted business within the State of Nevada. In addition, Defendant offered for sale, sells, advertises, and/or uses its products and services (including the products accused of infringement in this lawsuit) in the United States, the State of Nevada, and this District. Further, Defendant purposefully and voluntarily placed one or more infringing products and services into the stream of commerce with the expectation that they will be used by consumers in the State of Nevada. Defendant also advertises and has transacted business throughout the United States, including in the State of Nevada, and specifically in this District. Defendant has been infringing, contributing to the infringement of, and/or actively inducing others to infringe claims of the RE'818 patent in the State of Nevada. Defendant has purposely availed itself of the laws of this District by, among other things, advertising and selling its products and services in this District.

7. Defendant is subject to this Court's specific and general personal jurisdiction pursuant to due process and/or the Nevada Long Arm Statute, due at least to Defendant's substantial business in this forum, including: (i) at least a portion of the infringements alleged herein; and/or (ii) regularly doing or soliciting business, engaging in other persistent courses of conduct, and/or deriving substantial revenue from goods and services provided to individuals in the State of Nevada and in this District.

8. On information and belief, Defendant has operated and continues to operate an
interactive website (www.zyngagames.com) and mobile application that are accessible to all
residents of the State of Nevada, including in this District, through which Defendant advertises and
makes available for use certain services and electronic social casino games that are herein accused
of infringement. *See* https://www.zyngagames.com. On information and belief, Defendant has
repeatedly held events promoting and utilizing its products and services accused of infringement

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1 in this District. See. e.g., Zynga Poker League Rules: Grand Prize. ZYNGA. 2 https://www.zynga.com/games/zynga-poker/league-rules; Zynga Poker League Season 5 is underway-3 play to win a real Grand Prize trip to Las Vegas, The Fire House Microsoft Blog, 4 https://blogs.microsoft.com/firehose/2015/02/02/zynga-poker-league-season-5-is-underway-play-to-win-a-real-grand-prize-5 trip-to-las-vegas/; Zynga and World Series of Poker Go All-In with Major Tournament Co-6 Promotion, BUSINESS WIRE, http://www.businesswire.com/news/home/20090514005334/en/Zynga-World-Series-7 Poker-All-In-Major-Tournament; Manor, D., A Ridiculous Mafia Wars Promotion: Zynga To Blow 8 Up Armored Truck In Las Vegas, SOCIAL TIMES, http://www.adweek.com/socialtimes/a-ridiculous-9 mafia-wars-promotion-zynga-to-blow-up-armored-truck-in-las-vegas/320500; Snoop Dogg Mafia Wars 10 Armored Truck Explosion, YOUTUBE, https://www.youtube.com/watch?v=4KSCrITmY-c/; Rodriguez, J., Zynga 11 Poker Con Comes To Las Vegas, CARDPLAYER, http://www.cardplayer.com/poker-news/10955-zynga-poker-con-12 comes-to-las-vegas.

9. Venue is proper in this District pursuant to 28 U.S.C. §§ 1391(b) and (c), and/or 1400(b), as Zynga is subject to personal jurisdiction in this District.

GENERAL ALLEGATIONS

10. Plaintiff owns innovative technology that is being used by Defendant in its social casino gaming business. Like traditional casino games, users are enabled to play games and place wagers on their outcomes. Social casino games, however, allow users to play casino games with hundreds of thousands of people through an online community. Remote users engage with the online community through mobile computing devices. Accordingly, social casino games are faster and provide greater diversity of players and experience levels. Social casino games also provide a better-personalized experience, more options, and greater enjoyment for the players.

11. On information and belief, and based on its own admissions, Zynga is one of the
largest developers offering social casino gaming. *See Investor Relations*, ZYNGA,
http://investor.zynga.com. Zynga accesses and provides access to its social casino gaming
platform through its web-based interface and/or mobile applications running on computing devices,
such as laptops, tablets, or mobile phones. Zynga determines whether its users are 13 years of age

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1 or older before authorizing the users to play in one of its casino games.

2 12. Zynga offers various types of social casino games to users, including slot and poker 3 games. Users can enter these games and place wagers on their outcomes using "play" chips. 4 Zynga offers these games at various minimum stakes and entry fees (or "buy-ins"). As such, 5 Zynga's gaming platform provides an in-game store for purchasing the chips required to enter a 6 desired game and wager on the outcome. The chips are stored in a digital wallet as part of the 7 user's profile. Zynga also monitors multiple games and game events on which play is based to 8 determine the outcome of each wager. During gameplay, the monitored game events are used to 9 generate game advice that assists the user in placing wagers and winning the game. After 10 completing the game, the winners are awarded chips according to the game's payout rules. Zynga 11 manages and updates each user's account to reflect the appropriate transfer of chips based on a 12 winning or losing outcome.

13. Zynga's gaming platform also generates statistics information based on game events and wager records associated with each user's gameplay. The statistics information is stored in a user profile that provides a viewable summary of personalized information. This personalized information also includes identification information and other historical game performance information. Zynga displays the user profile to the respective user and other users of the gaming platform.

14. Upon information and belief, Zynga repeatedly uses, tests, and demonstrates its social casino games on various computing devices, including portable and mobile devices such as mobile phones, tablets, and laptops that include a wireless transmitter. The computing devices include memory for storing personalized identification information. The computing devices also include input controls for enabling a user to interactively play the social casino games.

15. Zynga has also induced and continues to induce acts by third parties that Zynga
knows or should know constitute direct infringement of the RE'818 patent. Zynga actively
induced infringement of the RE'818 patent by designing their social casino platform such that it
infringes the RE'818 patent and by purposefully directing, promoting, encouraging, and causing

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1 the use of its casino platform by third parties in ways that infringe the RE'818 patent.

16. On September 23, 2014, a letter was sent to Defendant providing notice of its
infringement of numerous patents and is attached as Exhibit A. Specifically, at least the RE'818
patent was identified as being infringed. As noted in the letter, Plaintiff wanted to reach a
negotiated nonlitigation arrangement with Defendant for the identified patents. A follow-up letter
was also sent to Defendant. (ECF No. 36-1.) An agreement was never reached, and Defendant has
not ceased infringing Plaintiff's patent.

CLAIMS FOR RELIEF

FIRST CLAIM FOR RELIEF (INFRINGEMENT OF U.S. PATENT NO. RE39,818)

17. Plaintiff incorporates by reference paragraphs 1-16 as if fully set forth herein.

18. On September 4, 2007, U.S. Patent No. RE39,818 ("the RE'818 patent") was duly and legally issued by the U.S. Patent and Trademark Office ("PTO") for an invention titled "Personalized Wireless Video Game System" to the listed inventor, Russell D. Slifer. A certified copy of the RE'818 patent is attached as **Exhibit B**.

19. CG Tech is the assignee and owner of the RE'818 patent, with all substantive rights in and to that patent, including the sole and exclusive right to bring this action and enforce the RE'818 patent against infringers, and to collect damages for all relevant times.

20. Defendant, directly or through its agents, customers, and/or intermediaries, has made, used, tested, imported, provided, supplied, distributed, sold, and/or offered for sale products and/or systems that infringe (either directly or under the doctrine of equivalents) one or more claims of the RE'818 patent. For instance, on information and belief, Defendant's accused products and/or systems provide a processor that executes a gaming application for displaying video images on a display screen. Defendant uses and tests its products and/or systems on portable controls that are personalized to a specific user after the user registers an account to interact with the gaming application. Once registration is complete, the portable control stores in its memory identification information including the user's age and game data. The personalized portable

1 control includes control switches for generating game control signals during gameplay. The 2 portable control also includes a wireless transmitter for sending the identification and control 3 signals to the processor. Here, the processor uses the received identification signals to determine 4 whether the user is authorized to play the game based at least in part on the user's age. This is 5 done in a manner that infringes at least claims 1, 16, 20, 21, 24, 31, and 32 of the RE'818 patent.

6 21. Upon information and belief, Zynga uses and tests its products on various 7 computing devices, including portable and mobile devices such as mobile phones, tablets, and 8 laptops that include wireless transmitters. For example, Zynga uses and tests its social casino 9 products in conjunction with making its social casino products available through and/or on Apple 10 and Android devices. See, e.g., Launching Your App on Devices, APPLE APP DISTRIBUTION GUIDE, 11 https://developer.apple.com/library/content/documentation/IDEs/Conceptual/AppDistributionGuid 12 e/LaunchingYourApponDevices/LaunchingYourApponDevices.html; Run Apps on a Hardware 13 Device, ANDROID STUDIO USER GUIDE, https://developer.android.com/studio/run/device.html; see 14 also Exhibit C.

15 22. Zynga gives demonstrations of its products on computing devices, including 16 portable and mobile devices such as mobile phones, tablets, and laptops, at conventions and trade 17 shows, such as the 2016 South by Southwest Gaming Expo. See, e.g., Come on Down!, ZYNGA 18 POKER TWITTER, https://twitter.com/zyngapoker/status/710880887798308865; Raise the Stakes 19 with Poker Å Twitch Zynga at South bv Southwest. ZYNGA BLOG. 20 https://companyblogdotzynga.com/2016/03/17/raise-the-stakes-with-zynga-poker-twitch-at-southby-southwest; see also Exhibit C.

22 23. Defendant has indirectly infringed and continues to indirectly infringe the RE'818 patent, both via contributory and induced infringement. The direct infringement underlying Defendant's indirect infringement of the RE'818 patent consists at least of its end-user customers' use of its social casino platform on computing devices, including portable and mobile devices such 26 as mobile phones, tablets, and laptops that include wireless transmitters.

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24. Defendant has induced and continues to induce its end-user customers to use the

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1 accused systems by purposefully directing, promoting, encouraging, and causing the use of the 2 accused social casino games by its end-user customers in a manner that it knows infringes the 3 RE'818 patent. Defendant has done so by (1) providing detailed instructions to its customers 4 through training videos, demonstrations, brochures, installation and/or user guides explaining how 5 to use its social casino platform, see, e.g., Zynga Poker Tips and Tricks #1, YOUTUBE, 6 https://youtu.be/qrqP4RW3yM4; Zynga Poker Live!, YOUTUBE, https://youtu.be/hUdO8Xns6YY; 7 Zynga Poker Live Stream, YOUTUBE, https://youtu.be/9EFWzQfIn1Q; Check out our new 8 showdown feature!, ZYNGA Poker TWITTER, 9 https://twitter.com/zyngapoker/status/781640192742477824; and (2) touting and advertising 10 features of its social casino games to its customers, see, e.g., Zynga Poker, YOUTUBE, 11 https://youtu.be/5zhZgyHqJ0o; Zynga Poker is Here!, YOUTUBE, https://youtu.be/EDOir3vhdWY; 12 Welcome to Zynga Poker The World's Leading Poker Game!. ZYNGA, 13 https://www.zynga.com/poker. Defendant's inducement has led to infringement of at least claims 14 1, 16, 20, 21, 24, 31, and 32 of the RE'818 patent.

15 25. Defendant has contributed to and is continuing to contribute to the infringement 16 (either directly or under the doctrine of equivalents) of the RE'818 patent by end-user customers 17 by making, offering to sell, and/or selling its social casino product, constituting a material part of 18 the invention, which is especially made for use by end-user customers in a manner that infringes 19 the RE'818 patent and has no substantial noninfringing uses. (See, e.g., Plaintiff's Amended 20 Complaint, *supra* paragraphs 8 and 24.) In particular, its social casino platforms contains a feature 21 that permits end-user customers to open a gaming account that may be used to authorize gameplay 22 based on an age of the end-user customer, while also allowing the end-user customers to access the 23 gaming account from a computing device. This feature is expressly defined by the Defendant in 24 instructions to the end-user customer, and has no practical use other than a use that infringes the 25 RE'818 patent. The use of this feature by end-user customers of Defendant for its intended 26 purpose necessarily results in infringement of at least claims 1, 16, 20, 21, 24, 31, and 32 of the 27 RE'818 patent.

26. Defendant does not have a license or permission to use the RE'818 patent.

2 27. In a letter dated September 23, 2014, notice was provided to Defendant of the
3 RE'818 patent and Defendant's infringing conduct. The letter is attached as Exhibit A.

4 28. Defendant had knowledge of the RE'818 patent at least since on or about September
5 23, 2014.

29. Since at least on or about September 23, 2014, Defendant has induced and
contributed to acts of direct infringement, and is continuing to do so, with the specific intent and
actual knowledge that others would infringe at least claims 1, 16, 20, 21, 24, 31, and 32 of the
RE'818 patent.

30. By way of example only and for purposes of this Amended Complaint, Defendant tests, uses, and provides, and at least its customers use, the social casino platform in a manner that infringes each limitation of at least one asserted claim of the RE'818 patent, *see, e.g.*, **Exhibit C,** consistent with the information set forth in the following paragraphs.

31. Defendant and its customers infringe all elements of claim 20, for example, by testing, using, and/or providing a "game apparatus" for playing its social casino games (such as the Zynga Poker social casino game shown below), the "game apparatus comprising: a wireless transmitter to transmit both an identification code and game control signals to a processor executing a game." Exhibit B at col. 7, ll. 25-28; *see also* Exhibit C, pp. 1-3, 16-19.

32. As shown in the two screenshots below, a user opens, registers, launches a game,
and plays a game on a gaming device, such as an iPhone or laptop with wireless capability, which
transmits identification code and game control signals to the Zynga platform, which, upon
information and belief, is hosted on a server that includes a processor. For example, the wireless
transmitter of the gaming device, highlighted below, sends log-in information, such as an Email
and Password, and game control signals, such as those resulting from the selection of the "Fold,"
"Check," and "Call Any" buttons. *See, e.g.*, Exhibit C, pp. 1-3, 16-19.

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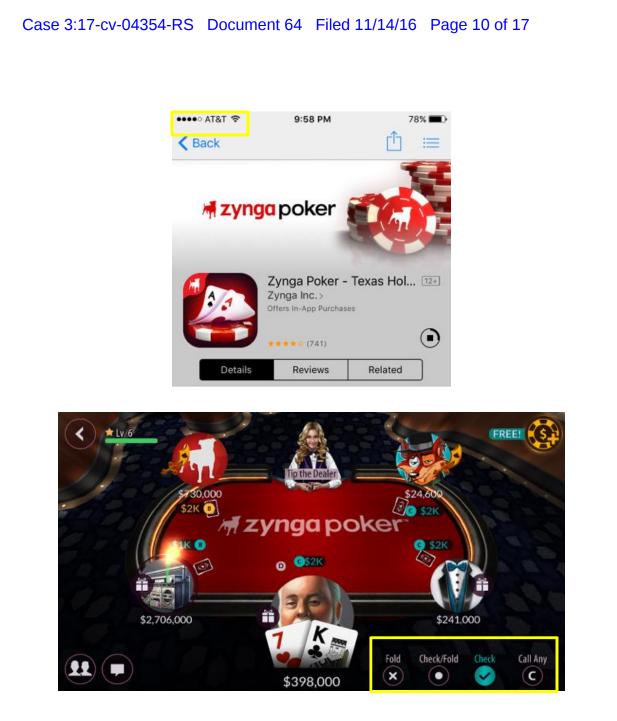
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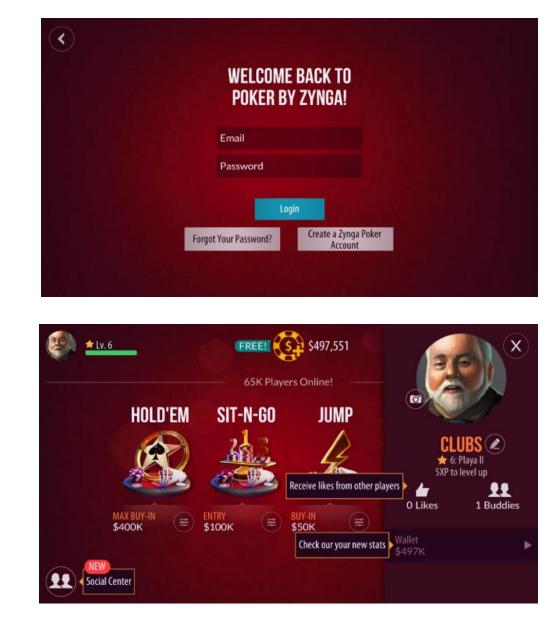
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33. Upon information and belief, Defendant tests, uses, and provides, and at least its customers use, a processor such that an "identification code is used by the processor to retrieve identification data and authorize game play." Exhibit B at col. 7, ll. 28-29. For example, as shown below, the user enters login information after registering an account. The Zynga platform uses the login information to retrieve the user's profile data and authorize gameplay. *See, e.g.*, **Exhibit C**, pp. 20-21.



34. Upon information and belief, Defendant tests, uses, and provides, and at least its customers use, a processor such that an "identification code is used by the processor to retrieve identification data and authorize game play based at least in part on an age of a player," as gaming first requires establishing the age of the player. Exhibit B at col. 7, 11. 28-30. For example, as shown below, each user must confirm they are at least 13 years of age to create and register an account with Zynga by agreeing to Zynga's Terms of Service. *See, e.g.*, **Exhibit C**, pp. 22-23.

OGLETREE, DEAKINS, NASH, SMOAK & STEWART, P.C. WELLS FARGO TOWER SUITE 1500.3800 HOWARD HUGHES PARKMAY

WELLS FARGO TOWER SUITE 1500, 3800 HOWARP HUGHES PARKWAY LAS VEGAS. NV 891 69 TELEPHONE: 702.569, 6800

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OGLETREE, DEAKINS, NASH, SMOAK & STEWART, P.C. Wells Fargo Tower Suite 1500, 3800 Howner Hughes Parkway LAS VEGAS, NV 89169 TELEPHONE: 702.369.6800

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3	5. USING OUR SERVICES					
4	Who can use our Service: We are excited to have you start playing our games, but there are some limits on who					
5	can use our Service.					
6	You may not use our Service if:					
7	 You cannot enter into a binding contract with Zynga; You are under 13 years of age, in which case 					
8	you must not create an Account, use any part of the Service, or submit personal information through the					
9	Service or to Zynga (for example, name, address,					
10	 You are not allowed to receive products, including services or software, from the United States, for 					
11	example if you are located in a country embargoed					
12	by the United States or if you are on the U.S. Treasury Department's list of Specially Designated					
13	Nationals; • You are a convicted sex offender; or					
14	 You have previously been banned from playing any Zynga game or using any Zynga Service. 					
15	If you are between the ages of 13 and 17, or under the age					
16	of majority where you live, you represent that your legal guardian has reviewed and agreed to these Terms.					
17	Additional Important Rules and Terms:					
18	If you use our Service, you must follow the Zynga					
19	Community Rules and all other Feature Terms that may apply. These additional rules and terms apply in addition					
20	35. Defendant tests, uses, and provides, and at least its customers use, an apparatus for					
21	playing its social casino games that includes "a plurality of input controls to allow the player to					
22	interact with the processor to play the game." Exhibit B at col. 7, ll. 31-32. As shown below, for					
23	example, input controls in the right-hand column of the screenshot allow the user to play a game of					
24	poker. <i>See</i> , <i>e.g.</i> , Exhibit C, p. 24.					
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36. As a result of Defendant's infringement of the RE'818 patent, CG Tech has suffered and continues to suffer damages, in an amount not yet determined, and is entitled to an award of damages adequate to compensate for the infringement, but in no event less than a reasonable royalty.

SECOND CLAIM FOR RELIEF (WILLFUL INFRINGEMENT)

37. Plaintiff incorporates by reference paragraphs 1-36 as if fully set forth herein.

38. Defendant's infringement of the RE'818 patent has been and continues to be willful.
39. Zynga has been aware the RE'818 patent since receiving notice on or about
September 23, 2014. See Exhibit A.

40. For the same reasons set forth above in paragraphs 16 and 27, Zynga's continued offer, use, and promotion of its infringing social casino products, despite having knowledge of the RE'818 patent since at least September 2014, being on notice of its infringing conduct in September 2014, and being served with the Original Complaint in this lawsuit, constitutes willful and egregious infringement behavior.

JURY DEMAND

41. Plaintiff requests a trial by jury on all issues so triable by right.

PRAYER FOR RELIEF

Wherefore, Plaintiff respectfully requests that the Court find in its favor and against Defendant, and that the Court grants Plaintiff the following relief:

1. A declaration that Zynga infringes the RE'818 patent under 35 U.S.C. § 271(a), (b), and/or (c), and a final judgment incorporating same;

2. Equitable relief under 35 U.S.C. § 283, including but not limited to an injunction that enjoins Zynga and any of its officers, agents, employees, assigns, representatives, privies, successors, and those acting in concert or participation with them from infringing, contributing to the infringement of, and/or for inducing infringement of the RE'818 patent;

3. An award of damages sufficient to compensate Plaintiff for infringement of the RE'818 patent by Zynga, together with prejudgment and post judgment interest under 35 U.S.C. § 284;

4. Entry of an order compelling Zynga to compensate Plaintiff for any ongoing and/or future infringement of the RE'818 patent, in an amount and under terms appropriate under the circumstances;

5. That this Court declare this an exceptional case and award Plaintiff its reasonable attorneys' fees, costs, and expenses in accordance with 35 U.S.C. § 285;

6. A declaration or order finding Zynga's infringement is willful and/or an order 20 increasing damages under 35 U.S.C. § 284; and

7. That Plaintiff be granted such other and further relief as the Court may deem just and proper under the circumstances.

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1	Dated this 14 th day of November, 2016						
2	Ogletree, Deakins, Nash, Smoak & Stewart, P.C.						
3							
4	/s/ Molly M. Rezac						
5	Molly Rezac, Esq. Erica J. Chee, Esq.						
6	3800 Howard Hughes Parkway, Ste 1500						
7	Las Vegas, NV 89169 Telephone: 702.369.6800						
8	Finnegan, Henderson, Farabow, Garrett & Dunner, LLP						
9	Robert F. Shaffer, Esq. (admitted pro hac vice)						
10	James R. Barney, Esq. (<i>admitted pro hac vice</i>) Anthony D. Del Monaco, Esq. (<i>admitted pro hac vice</i>)						
11	FINNEGAN, HENDERSON, FARABOW, GARRETT & DUNNER, LLP						
12	901 New York Avenue, NW						
13	Washington, DC 20001-4413 Telephone: 202.408.4000						
14	Attorneys for Plaintiff CG Technology Development, LLC						
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	INDEX OF H	EXHIBITS	
Exhibit A	September 23, 2014 Co infringement	rrespondence to	Defendant re notice of
Exhibit B	September 4, 2007 Cert	ified Copy U.S.	Patent No RE39,818
Exhibit C	Web, Tablet & Mobile	Platforms	

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1	CERTIFICATE OF SERVICE						
2	I hereby certify that I electronically transmitted the foregoing PLAINTIFF'S FIRST						
3	AMENDED COMPLAINT FOR PATENT INFRINGEMENT to the Clerk's Office using the						
4	CM/ECF system for filing and transmittal of a notice of electronic filing to the following CM/ECF						
5	registrants:						
6	Brian R. Hardy, Esq.						
7	Sonali D. Maitra, Esq. (Admitted Pro Hac Vice) Timothy C. Saulsbury, Esq. (Admitted Pro Hac Vice)						
8							
9	Pursuant to Federal Rule of Civil Procedure 5(b), I hereby further certify that service of the						
10	foregoing was also made this day by depositing a true and correct copy of same for mailing, first						
11	class mail, postage prepaid thereon, at Reno, Nevada, addressed to the following:						
12	Brian R. Hardy, Esq. Sonali D. Maitra, Esq.						
13	Marquis Aurbach CoffingTimothy C. Saulsbury, Esq.10001 Park Run DriveDurie Tangri, LLP						
14	Las Vegas, NV 89145217 Leidesdorff Street San Francisco, CA 94111						
15							
16	Attorneys for Defendant						
17							
18	DATED this 14th day of November, 2016						
19 20	/s/ Wendi M. Rawson An Employee of OGLETREE, DEAKINS, NASH,						
20	Smoak & Stewart, P.C.						
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