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8 **IN THE UNITED STATES DISTRICT COURT**
 9 **FOR THE SOUTHERN DISTRICT OF CALIFORNIA**

10 CYWEE GROUP LTD.,
Plaintiff,

11 v.

12 ZTE CORPORATION, ZTE (USA),
 13 INC., and ZTE (TX) INC.,
Defendants.

CASE NO. '17CV2130 GPC JMA

CYWEE GROUP LTD'S ORIGINAL
 COMPLAINT FOR PATENT
 INFRINGEMENT

DEMAND FOR JURY TRIAL

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1 1. Plaintiff CyWee Group Ltd. (“Plaintiff” or “CyWee”), by and through its
2 undersigned counsel, files this Original Complaint against Defendants ZTE
3 Corporation, ZTE (USA), Inc., and ZTE (TX), Inc. (collectively “ZTE” or
4 “Defendants”) as follows:

5 **THE PARTIES**

6 2. CyWee is a corporation existing under the laws of the British Virgin
7 Islands with a principal place of business at 3F, No.28, Lane 128, Jing Ye 1st Road,
8 Taipei, Taiwan 10462.

9 3. CyWee is a world-leading technology company that focuses on building
10 products and providing services for consumers and businesses. CyWee has one of the
11 most significant patent portfolios in the industry and is a market leader in its core
12 development areas of motion processing, wireless high definition video delivery, and
13 facial tracking technology.

14 4. Defendant ZTE Corporation (“ZTE Corp.”) is a Chinese corporation with
15 a principal place of business located at ZTE Plaza, Keji Road South, Hi-Tech
16 Industrial Park, Nanshan District, Shenzhen Prefecture, Guangdong Province,
17 People’s Republic of China 518057.

18 5. Defendant ZTE (USA), Inc. (“ZTEUSA”) is a wholly-owned subsidiary
19 of ZTE Corporation. ZTEUSA is formed under the laws of the State of New Jersey
20 with its principal place of business in California at 6170 Cornerstone Court East, Ste.

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1 270, San Diego, California 92121. ZTE (USA), Inc. may be served through its agent
2 for service of process, Incorp Services, Inc., at 5716 Corsa Ave., Ste. 110, Westlake
3 Village, California 91362.

4 6. On information and belief, Defendant ZTE (TX), Inc. (“ZTETX”) is a
5 wholly-owned subsidiary of ZTE Corporation. ZTETX is a corporation organized and
6 existing under the laws of the State of Texas with its principal place of business in
7 California at 1900 McCarthy Boulevard, #420, Milpitas, California 95035 and may be
8 served through its agent for service of process, Incorp Services, Inc., at 5716 Corsa
9 Ave., Ste. 110, Westlake Village, California 91362.

10 **JURISDICTION AND VENUE**

11 7. This action arises under the patent laws of the United States, 35 U.S.C. §
12 1 *et seq.* This Court has subject matter jurisdiction pursuant to 28 U.S.C. §§ 1331 and
13 1338(a).

14 8. This Court has personal jurisdiction over each Defendant. Each
15 Defendant has conducted and does conduct business within the State of California.
16 Each Defendant has purposefully and voluntarily availed itself of the privileges of
17 conducting business in the United States, in the State of California, and in the Southern
18 District of California by continuously and systematically placing goods into the stream
19 of commerce through an established distribution channel with the expectation that
20 they will be purchased by consumers in the Southern District of California. ZTEUSA
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1 has a principal place of business in San Diego, California, and ZTETX has one of its
2 five main offices in San Diego, California. Both ZTETX and ZTEUSA are registered
3 to do business in California and maintain agents for service of process there, as well
4 as having authorized retailers for the accused products in this judicial district.
5 Plaintiff's cause of action arises directly from Defendants' business contacts and other
6 activities in the State of California and the Southern District of California.

7 9. Venue is proper as to ZTE Corp. under 28 U.S.C. § 1391(c)(3) in that it
8 is not a resident of the United States and may, therefore, be sued in any judicial district.
9 *Brunette Mach. Works, Ltd. v. Kockum Indus., Inc.*, 406 U.S. 706, 714 (1972).

10 10. Venue is proper as to ZTEUSA under 28 U.S.C. § 1400(b) because
11 ZTEUSA has committed acts of infringement in this District and has a regular and
12 established place of business within this District. *TC Heartland LLC v. Kraft Foods*
13 *Grp. Brands LLC*, 137 S. Ct. 1514, 1521 (2017). Specifically, ZTEUSA attested that
14 as part of its 2016 Statement of Information for its registration to do business in
15 California that its principle place of business in California is located at 6170
16 Cornerstone Court East, Ste. 270, San Diego, California 92121, which is within this
17 District.

18 11. Venue is proper as to ZTETX under 28 U.S.C. § 1400(b) because ZTETX
19 has committed acts of infringement in this District and has a regular and established
20 place of business within this District. *Id.* Specifically, on both the contact page and
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1 locations page of its website, ZTETX list an office at 6170 Cornerstone Court East,
2 Ste. 270, San Diego, California 92121, which is within this District, as one of its five
3 offices in the U.S. See www.ztetx.com/about/zte_us_ltd/ (last visited Sept. 26, 2017);
4 www.ztetx.com/others/contact/ (last visited Sept. 26, 2017).

5 12. Upon information and belief, each Defendant has committed acts of
6 infringement in this District giving rise to this action and does business in this District,
7 including making sales and/or providing service and support for their respective
8 customers in this District. Defendants purposefully and voluntarily sold one or more
9 of their infringing products with the expectation that they would be purchased by
10 consumers in this District. These infringing products have been and continue to be
11 purchased by consumers in this District. Defendants have committed acts of patent
12 infringement within the United States, the State of California, and the Southern
13 District of California.

14 **BACKGROUND**

15 **Patentee And The Asserted Patents.**

16 13. The Industrial Technology Research Institute (“ITRI”) is a Taiwanese
17 government- and industry-funded research and development center. In 2007, CyWee,
18 which was started at ITRI, was formed. Its goal was to provide innovative motion-
19 sensing technologies, such as those claimed in the patents-in-suit. Dr. Shun-Nan Liu
20 and Chin-Lung Li, two of the inventors of the patents-in-suit, came to CyWee from
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1 ITRI. The third inventor, Zhou “Joe” Ye joined CyWee from private industry as its
2 President and served as CEO from 2006 to 2016.

3 14. The inventors, Zhou Ye, Chin-Lung Li, and Shun-Nan Liou, conceived
4 of the claims of the patents-in-suit—U.S. Patent No. 8,441,438 (the “438 patent”)
5 and U.S. Patent No. 8,552,978 (the “978 patent”)—at CyWee Group Ltd., located at
6 3F, No. 28, Lane 128, Jing Ye Road, Taipei.

7 15. Several claims of the patents-in-suit are entitled to a priority date of at
8 least January 6, 2010 based on U.S. Provisional Application Serial No. 61/292,558,
9 filed January 6, 2010 (“Provisional Application”).

10 16. Before May 22, 2009, CyWee began working on the “JIL Game Phone
11 Project” or “JIL Phone.” Before July 29, 2009, CyWee developed a solution for the
12 JIL Phone that practiced several claims of the ’438 patent. Those claims were
13 diligently and constructively reduced to practice thereafter through the filing of the
14 Provisional Application and were diligently and actually reduced to practice as
15 discussed below. Accordingly, CyWee is entitled to a priority date of at least July 29,
16 2009 for several claims of the ’438 patent.

17 17. The JIL Phone was reduced to practice by at least September 25, 2009.
18 The JIL Phone practiced several claims of both patents-in-suit. Accordingly, CyWee
19 is entitled to a priority date of at least September 25, 2009 for several claims of the
20 patents-in-suit.

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1 **Background Of The Technology.**

2 18. The '438 patent and '978 patent are each directed to devices and methods
3 for tracking the motion of a portable electronic device in 3D space and compensating
4 for accumulated errors to map the 3D movements of the device onto a display frame
5 ('438 patent) or transform the 3D movements for a display, such as a 2D display on a
6 computer or handheld device ('978 patent). '438 patent 1:17-52, 3:52-57; '978 patent
7 1:22-27, 7:5-18; **Exhibit C**, Declaration of Nicholas Gans, Ph.D. ("Gans Decl.") ¶ 8.
8 At a high level, the patented inventions teach how to determine a device's current
9 orientation based on motion data detected by its motion sensors, such as an
10 accelerometer, gyroscope, and magnetometer. '438 patent 4:6-30; '978 patent 4:15-
11 44; Gans Decl. ¶ 8. The '438 patent and '978 patent describe portable electronic
12 devices or pointing devices such as smartphones and navigation equipment. '978
13 patent 22:34-40, Fig. 6; '438 patent 4:6-30, Fig. 6; Gans. Decl. ¶ 8.

14 19. There are different types of motion sensors, including accelerometers,
15 gyroscopes, and magnetometers. Gans Decl. ¶ 9. Accelerometers measure
16 accelerations. *Id.* For example, airbags use accelerometers, such that the airbag is
17 triggered based on sudden deceleration. Accelerometers can also measure forces due
18 to gravity. *Id.* Gyroscopes measure rotation rates or angular velocities. Magnetometers
19 measure magnetism, including the strength of a magnetic field along a particular
20 direction. *Id.* Each type of motion sensor is subject to inaccuracies. *Id.* For example,

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1 a gyroscope sensor has a small, added offset or bias. *Id.* This bias will accumulate over
2 time and lead to large drift error. *Id.* Similarly, magnetometers are subject to
3 interference from natural and manmade sources (e.g., power electronics). *Id.*
4 Additionally, errors can accumulate over time. *Id.* These sensors typically take
5 measurements along a single direction. *Id.* To accurately measure motions along an
6 arbitrary axis, three like sensors are grouped together and aligned at right angles. Such
7 a sensor set is generally referred to as a 3-axis sensor. *Id.*

8 20. Orientation information returned by the claimed inventions of the '438
9 patent and '978 patent has many uses, particularly for mobile cellular devices, such as
10 navigation, gaming, and augmented/virtual reality applications. Gans Decl. ¶ 12.
11 Navigation applications can use orientation information to determine the heading of
12 the phone, indicate what direction the user is facing, and automatically orient the map
13 to align with the cardinal directions. *Id.* Increasing numbers of games and other
14 applications use the motion of the phone to input commands, such as tilting the mobile
15 device like a steering wheel. *Id.* Augmented and virtual reality applications rely on
16 accurate estimation of the device orientation in order to render graphics and images at
17 the proper locations on the screen. *Id.*

18 21. Prior to 2010, motion sensors had limited applicability to portable
19 electronic devices due to a variety of technological hurdles. Gans Decl. ¶ 13. For
20 example, different types of acceleration (e.g., linear, centrifugal, gravitational) could
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1 not be readily distinguished from one another, and rapid, dynamic, and unexpected
2 movements caused significant errors and inaccuracies. *Id.* These difficulties were
3 compounded by the miniaturization of the sensors necessary to incorporate them in
4 portable electronic devices. *Id.* With the development of micro-electromechanical
5 systems, or “MEMS,” miniaturized motion sensors could be manufactured and
6 incorporated on a semiconductor chip, but such MEMS sensors had significant
7 limitations. *Id.*

8 22. For example, it is impossible for MEMS accelerometers to distinguish
9 different types of acceleration (e.g., linear, centrifugal, gravitational). Gans Decl. ¶
10 14. When a MEMS accelerometer is used to estimate orientation, it must measure
11 force along the direction of gravity (i.e., down), but that gravitational measurement
12 can be “interfused” with other accelerations and forces (e.g., vibration or movement
13 by the person holding the device). *Id.* Thus, non-gravitational accelerations and forces
14 must be estimated and subtracted from the MEMS accelerometer measurement to
15 yield an accurate result. *Id.* A MEMS gyroscope is prone to drift, which will
16 accumulate increasing errors over time if not corrected by another sensor or
17 recalibrated. *Id.* A MEMS magnetometer is highly sensitive to not only the earth’s
18 magnetic fields, but other sources of magnetism (e.g., power lines and transformers)
19 and can thereby suffer inaccuracies from environmental sources of interference that
20 vary both in existence and intensity from location to location. *Id.*

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1 23. Additionally, orientation cannot be accurately calculated using only one
2 type of MEMS sensor. Gans Decl. ¶ 15. For example, if only a 3-axis MEMS
3 accelerometer is used to measure orientation, pitch and yaw can be measured, but not
4 roll. *Id.* If only a MEMS gyroscope is used to measure angular velocity, only relative
5 changes in orientation can be measured, not absolute orientation. *Id.*

6 24. Without orientation information, mobile device apps would be limited to
7 very static operation. Gans Decl. ¶ 16. This was the scenario with initial smart phones
8 and other mobile devices. *Id.* Navigation aids could render a map and indicate the
9 location of the device using GPS. *Id.* However, these maps would orient with North
10 on the map pointing to the top of the screen. *Id.* The user could rotate the map using
11 touch commands, but the map would not rotate automatically as the user turned. *Id.*
12 Nor could the device indicate what direction the device was facing. *Id.*

13 25. Many games use motion of the device to control the game. Gans Decl. ¶
14 17. A common control scheme, especially for driving and piloting games, is to have
15 the user rotate the device, such as a phone or game controller, like a steering wheel to
16 indicate the direction the vehicle should move. *Id.* Some puzzle games also use
17 motions to cause elements of the game to move. *Id.* As discussed previously,
18 accelerometers measure acceleration, which is a very noisy signal. *Id.* Acceleration is
19 the derivative of velocity, which is the derivative of position. *Id.* Small magnitude
20 noise can have large derivatives, which means that small levels of noise from vibration
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1 or electrical fluctuations will be magnified at the acceleration level. *Id.* Even a
2 stationary device will have notable noise measured by an accelerometer. *Id.* A moving
3 device will only amplify this noise. *Id.* Since accelerometers measure linear and
4 centripetal accelerations as well as the acceleration of gravity, orientation estimates
5 on a moving device will not be accurate. *Id.*

6 26. If only an accelerometer is used, a coarse estimate of the device
7 orientation can be obtained by averaging or numerically filtering the results. Gans
8 Decl. ¶ 18. Essentially, the device can determine if it is tilted left or right, up or down,
9 but the exact angle cannot be estimated accurately while in motion. *Id.* This is suitable
10 for games to move a character or steer a vehicle in a particular direction, but generally
11 cannot utilize the magnitude of tilt to move at corresponding faster or slower speeds.
12 *Id.*

13 27. Movement on a display can, of course, be controlled by means other than
14 a portable electronic device with orientation sensors. Gans Decl. ¶ 19. For example,
15 games could be controlled using traditional “joystick” type inputs. *Id.* For smart
16 phones with touch screens, commands are given by having the user touch specific
17 parts of the screen. *Id.*

18 28. For other current applications, portable electronic devices with
19 orientation sensors are more crucial. Gans Decl. ¶ 20. Augmented reality (AR) and
20 virtual reality (VR) are new and growing classes of applications for smart phones and
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1 mobile devices. *Id.* In AR, the device camera provides live video feed to the screen,
2 and the application overlays generate graphics onto the screen at specific locations.
3 *Id.* AR navigation apps can draw signs or labels to indicate what specific places or
4 objects are, or can render arrows or other indicators. *Id.* AR games and teaching
5 applications can label objects or draw characters or items such that they appear as if
6 they are in the real world seen in the video. *Id.* Virtual reality is similar but does not
7 use the camera, rather it completely renders an artificial 3D environment on the screen.
8 *Id.* VR most often requires a head set such that the user only sees the screen. *Id.* Mobile
9 devices and smart phones used for VR generally split the screen and display to two
10 side-by-side images of the rendered environment that are slightly offset to simulate a
11 left and right eye. *Id.* The device then sits in a headset with lenses such that the user
12 has each eye see only one of the split-screen images and has a sense of stereo (3D)
13 vision. *Id.*

14 29. Without orientation sensing, AR and VR applications cannot work. Gans
15 Decl. ¶ 21. The system will have no ability to understand the orientation of the device
16 and know where to draw objects and/or the scene. *Id.* The rough orientation estimate
17 provided by an accelerometer (ideally with a magnetometer) will not be sufficient to
18 track during typical head motions. *Id.* It has been demonstrated that VR applications
19 that use an accelerometer often cause motion sickness, as the rendered images do track
20 with the head motions. *Id.* An AR application with the use of a gyroscope and fusion
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1 algorithm will not render objects at the correct locations, and may obscure the view
2 rather than provide helpful information. *Id.*

3 30. There are ways to estimate orientation other than the approaches
4 presented in the '438 patent or '978 patent, which involve algorithms that filter and
5 fuse measurements from inertial and magnetic sensors. Gans Decl. ¶ 22. Most such
6 methods are based on cameras and computer vision algorithms. *Id.* However, the
7 limitations of these methods render them unusable for portable electronic devices. *Id.*
8 For example, there are a variety of motion capture systems that use cameras arrayed
9 around an environment. Markers (e.g., reflective balls) can be placed on objects, and
10 the cameras can locate the markers, often to sub-mm accuracy. *Id.* If an object has
11 three or more markers on it, the orientation of the object can be determined with sub-
12 degree accuracy. *Id.* This method is very accurate, but quite expensive (often about
13 \$100,000). *Id.* The cameras are fixed in place, and the estimation can only work within
14 a small space (a box of dimensions on the order of tens of meters). *Id.* This is not
15 suitable for the vast majority of mobile device users or applications. *Id.*

16 31. A camera on a portable electronic device, such as a smart phone, can be
17 used to estimate orientation of the phone. Gans Decl. ¶ 23. One class of approaches to
18 this problem uses special patterns or markers in the environment. *Id.* These often have
19 the appearance of a QR code or 2D UPC. *Id.* Taking a picture of the pattern, computer
20 vision algorithms can determine the position and orientation of the camera with
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1 respect to the marker. *Id.* AR applications have placed the patterns on specific objects
2 or consumer products so the device can render images and graphics with respect to
3 the pattern. *Id.* AR games have included patterned mats that are placed on a table or
4 other flat surface, and the device renders characters and objects as if they were on the
5 surface. *Id.*

6 32. Multiple unique patterns can be placed around an environment; so long
7 as one is always in view, the camera can maintain an estimate of the orientation and
8 position. Gans Decl. ¶ 24. In this way, it can be used for navigation. *Id.* The necessity
9 of placing patterns would make this approach useless for a majority of applications,
10 particularly outdoors. *Id.* The camera would also need to remain on at all times, which
11 would cause severe battery drain. *Id.*

12 33. Orientation of the camera can also be estimated over an indefinite amount
13 of time using vision algorithms known as visual odometry. Gans Decl. ¶ 25. In visual
14 odometry, changes in the image over time are used to estimate the camera velocity.
15 *Id.* This velocity can be integrated over time to estimate the change in orientation.
16 While these methods are well understood, they can only track change in relative
17 orientation, not give absolute orientation. *Id.* They also require the camera to be on at
18 all times, which will greatly reduce battery life. *Id.*

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1 **The Prior Art.**

2 34. As noted in both the '438 patent and '978 patent, prior art portable
3 electronic devices, such as pointing devices, smartphones and navigation equipment,
4 had several deficiencies in addressing the technological challenges of mapping and
5 transforming movement in a 3D space to a 2D display. These prior art portable devices
6 could only output the movement of the device in 2D, rather than the 3D reference
7 frame of the '438 and '978 patents. '438 patent 2:47-55; '978 patent 2:41-58. In
8 addition, the portable devices could not accurately calculate and account for
9 movements of the device in a dynamic environment, such as erroneous drift
10 measurements of the device or accelerations along with the direction of gravity. '438
11 patent 2:55-62; '978 patent 2:58-66. These prior art portable devices were also limited
12 to detecting gravitational acceleration detected by the accelerometer, and were
13 therefore incapable of accurately outputting the actual yaw, pitch and roll angles. '438
14 patent 2:62-3:5; '978 patent 2:66-3:13. Finally, for the specific case of pointing
15 devices, when they extended beyond the border or boundary of the display, the
16 absolute movement pattern was not mapped, but instead the location outside the
17 boundary was ignored and a relative movement pattern used, which resulted in
18 uncompensated errors. '438 patent 3:16-51; '978 patent 3:20-52.

19 **PATENT INFRINGEMENT OF U.S. PATENT NO. 8,441,438**

20 35. Plaintiff repeats and re-alleges each and every allegation of paragraphs
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1 1-34 as though fully set forth herein.

2 36. The '438 patent, titled "3D Pointing Device and Method for
3 Compensating Movement Thereof," was duly and legally issued by the United States
4 Patent and Trademark Office on May 14, 2013 to CyWee Group Limited, as assignee
5 of named inventors Zhou Ye, Chin-Lung Li, and Shun-Nan Liou.

6 37. CyWee is the owner of all right, title, and interest in and to the '438 patent
7 with full right to bring suit to enforce the patent, including the right to recover for past
8 infringement damages.

9 38. The '438 patent claims, *inter alia*, a machine capable of detecting,
10 measuring, and calculating the movements and rotations of the machine—utilizing,
11 *inter alia*, a six-axis motion sensor module, a data transmitting unit, and a computing
12 processor in one or more claimed configurations—and methods for measuring and
13 calculating the movements and rotations of a device within a spatial reference frame.

14 39. The '438 patent is directed to useful and novel particular embodiments
15 and methods for detecting, measuring, and calculating motion within a spatial
16 reference frame. *See* Gans. Decl. ¶ 27. Specifically, the '438 patent claims a novel
17 system involving multiple sensor types and a novel method for using those sensors to
18 overcome the limitations of the individual sensor types in accurately determining the
19 orientation of a device. *See id.* ¶¶ 26-28. The '438 patent is not intended to, and does
20 not claim every possible means of detecting, measuring, and calculating motion within
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1 a spatial reference frame. There are alternative methods to determining orientation
2 within a spatial reference frame, such as systems and methods utilizing computer
3 vision algorithms and/or cameras. *See id.* ¶¶ 22-25, 33. The '438 patent is directed to
4 a technological solution to a technological problem. *Id.* ¶¶ 33-35. Accordingly, the
5 '438 patent is not directed to, and does not claim, the mere concept of motion sensing
6 or of detecting, measuring, and calculating motion within a spatial reference frame.
7 *Id.* ¶¶ 29-35.

8 40. Each and every claim of the '438 patent is valid and enforceable and each
9 enjoys a statutory presumption of validity separate, apart, and in addition to the
10 statutory presumption of validity enjoyed by every other of its claims. 35 U.S.C. §
11 282.

12 41. CyWee is informed and believes, and thereupon alleges, that ZTE has
13 been, and is currently, directly and/or indirectly infringing one or more claims of the
14 '438 patent in violation of 35 U.S.C. § 271, including as stated below.

15 42. CyWee is informed and believes, and thereupon alleges, that ZTE has
16 directly infringed, literally and/or under the doctrine of equivalents, and will continue
17 to directly infringe claims of the '438 patent by making, using, selling, offering to sell,
18 and/or importing into the United States products that embody or practice the apparatus
19 and/or method covered by one or more claims of the '438 patent including, but not
20 limited to, Defendants' following devices:

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ZTE Axon 7



ZTE Axon 7 Mini



ZTE ZMax Pro



ZTE Blade Spark

43. The foregoing devices are collectively referred to as the “’438 Accused Products” and include the below specifications and features.

44. On information and belief, ZTE indirectly infringes the ’438 patent by inducing others to infringe one or more claims of the ’438 patent through sale and/or use of the ’438 Accused Products. On information and belief, at least as a result of the filing of this action, ZTE is aware of the ’438 patent; is aware that its actions with regards to distributors, resellers, and/or end users of the ’438 Accused Products would induce infringement; and despite such awareness will continue to take active steps—

1 such as, creating and disseminating the '438 Accused Products and product manuals,
2 instructions, promotional and marketing materials, and/or technical materials to
3 distributors, resellers, and end users—encouraging other's infringement of the '438
4 patent with the specific intent to induce such infringement.¹

5 45. The ZTE Axon 7 includes a display screen.

6 46. The ZTE Axon 7 includes a housing.

7 47. The ZTE Axon 7 includes a 3-axis accelerometer.

8 48. The ZTE Axon 7 includes a 3-axis gyroscope.

9 49. The ZTE Axon 7 includes at least one printed circuit board ("PCB").

10 50. The ZTE Axon 7 includes a 3-axis accelerometer attached to a PCB.

11 51. The ZTE Axon 7 includes a 3-axis gyroscope attached to a PCB.

12 52. The ZTE Axon 7 includes a 3-axis accelerometer that is capable of
13 measuring accelerations.

14 53. The ZTE Axon 7 includes a 3-axis gyroscope that is capable of measuring
15 rotation rates.

16 54. The ZTE Axon 7 runs an Android™ operating system.

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18 ¹ To preempt any argument that such allegations are insufficient to establish a claim
19 for induced infringement, CyWee respectfully notes that at least one Texas court
20 previously held such allegations sufficient. *See, e.g., ZTE Techs. Co. v. T-Mobile US, Inc.*,
21 Case No. 2:16-cv-00052-JRG-RSP, 2017 WL 1129951, at *3 (E.D. Tex. Feb. 21, 2017) ("ZTE's complaints adequately plead knowledge. ZTE alleges that T-Mobile knew of the asserted patents 'since at least the filing of this action.'").

1 55. The ZTE Axon 7 includes a 3-axis accelerometer that is capable of
2 measuring accelerations using a “Sensor Coordinate System” as described in the
3 Android™ developer library. See [https://developer.android.com/guide/topics](https://developer.android.com/guide/topics/sensors/sensors_overview.html)
4 [/sensors/sensors_overview.html](https://developer.android.com/guide/topics/sensors/sensors_overview.html) (describing “Sensor Coordinate System”).

5 56. The ZTE Axon 7 includes a 3-axis gyroscope that is capable of measuring
6 rotation rates using a “Sensor Coordinate System.”

7 57. The ZTE Axon 7 includes a processor that is capable of processing data
8 associated with measurement from a 3-axis accelerometer.

9 58. The ZTE Axon 7 includes a processor that is capable of processing data
10 associated with measurement from a 3-axis gyroscope.

11 59. The Android™ operating system that runs on the ZTE Axon 7 uses the
12 measurement from a 3-axis accelerometer included in the device.

13 60. The Android™ operating system that runs on the ZTE Axon 7 uses the
14 measurement from a 3-axis gyroscope included in the device.

15 61. The Android™ operating system that runs on the ZTE Axon 7 uses the
16 measurement from a 3-axis accelerometer and the measurement from a 3-axis
17 gyroscope to calculate an attitude of the device.

18 62. The ZTE Axon 7 Mini includes a display screen.

19 63. The ZTE Axon 7 Mini includes a housing.

20 64. The ZTE Axon 7 Mini includes a 3-axis accelerometer.

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1 65. The ZTE Axon 7 Mini includes a 3-axis gyroscope.

2 66. The ZTE Axon 7 Mini includes at least one PCB.

3 67. The ZTE Axon 7 Mini includes a 3-axis accelerometer attached to a PCB.

4 68. The ZTE Axon 7 Mini includes a 3-axis gyroscope attached to a PCB.

5 69. The ZTE Axon 7 Mini includes a 3-axis accelerometer that is capable of
6 measuring accelerations.

7 70. The ZTE Axon 7 Mini includes a 3-axis gyroscope that is capable of
8 measuring rotation rates.

9 71. The ZTE Axon 7 Mini runs an AndroidTM operating system.

10 72. The ZTE Axon 7 Mini includes a 3-axis accelerometer that is capable of
11 measuring accelerations using a “Sensor Coordinate System” as described in the
12 AndroidTM developer library. See [https://developer.android.com/guide/topics](https://developer.android.com/guide/topics/sensors/sensors_overview.html)
13 [/sensors/sensors_overview.html](https://developer.android.com/guide/topics/sensors/sensors_overview.html) (describing “Sensor Coordinate System”).

14 73. The ZTE Axon 7 Mini includes a 3-axis gyroscope that is capable of
15 measuring rotation rates using a “Sensor Coordinate System.”

16 74. The ZTE Axon 7 Mini includes a processor that is capable of processing
17 data associated with measurement from a 3-axis accelerometer.

18 75. The ZTE Axon 7 Mini includes a processor that is capable of processing
19 data associated with measurement from a 3-axis gyroscope.

20 76. The AndroidTM operating system that runs on the ZTE Axon 7 Mini uses
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1 the measurement from a 3-axis accelerometer included in the device.

2 77. The Android™ operating system that runs on the ZTE Axon 7 Mini uses
3 the measurement from a 3-axis gyroscope included in the device.

4 78. The Android™ operating system that runs on the ZTE Axon 7 Mini uses
5 the measurement from a 3-axis accelerometer and the measurement from a 3-axis
6 gyroscope to calculate an attitude of the device.

7 79. The ZTE ZMax Pro includes a display screen.

8 80. The ZTE ZMax Pro includes a housing.

9 81. The ZTE ZMax Pro includes a 3-axis accelerometer.

10 82. The ZTE ZMax Pro includes a 3-axis gyroscope.

11 83. The ZTE ZMax Pro includes at least one PCB.

12 84. The ZTE ZMax Pro includes a 3-axis accelerometer attached to a PCB.

13 85. The ZTE ZMax Pro includes a 3-axis gyroscope attached to a PCB.

14 86. The ZTE ZMax Pro includes a 3-axis accelerometer that is capable of
15 measuring accelerations.

16 87. The ZTE ZMax Pro includes a 3-axis gyroscope that is capable of
17 measuring rotation rates.

18 88. The ZTE ZMax Pro runs an Android™ operating system.

19 89. The ZTE ZMax Pro includes a 3-axis accelerometer that is capable of
20 measuring accelerations using a “Sensor Coordinate System” as described in the
21

1 Android™ developer library. See <https://developer.android.com/guide/topics>
2 [/sensors/sensors_overview.html](https://developer.android.com/guide/topics/sensors/sensors_overview.html) (describing “Sensor Coordinate System”).

3 90. The ZTE ZMax Pro includes a 3-axis gyroscope that is capable of
4 measuring rotation rates using a “Sensor Coordinate System.”

5 91. The ZTE ZMax Pro includes a processor that is capable of processing
6 data associated with measurement from a 3-axis accelerometer.

7 92. The ZTE ZMax Pro includes a processor that is capable of processing
8 data associated with measurement from a 3-axis gyroscope.

9 93. The Android™ operating system that runs on the ZTE ZMax Pro uses
10 the measurement from a 3-axis accelerometer included in the device.

11 94. The Android™ operating system that runs on the ZTE ZMax Pro uses
12 the measurement from a 3-axis gyroscope included in the device.

13 95. The Android™ operating system that runs on the ZTE ZMax Pro uses
14 the measurement from a 3-axis accelerometer and the measurement from a 3-axis
15 gyroscope to calculate an attitude of the device.

16 96. The ZTE Blade Spark includes a display screen.

17 97. The ZTE Blade Spark includes a housing.

18 98. The ZTE Blade Spark includes a 3-axis accelerometer.

19 99. The ZTE Blade Spark includes a 3-axis gyroscope.

20 100. The ZTE Blade Spark includes at least one PCB.

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1 101. The ZTE Blade Spark includes a 3-axis accelerometer attached to a PCB.

2 102. The ZTE Blade Spark includes a 3-axis gyroscope attached to a PCB.

3 103. The ZTE Blade Spark includes a 3-axis accelerometer that is capable of
4 measuring accelerations.

5 104. The ZTE Blade Spark includes a 3-axis gyroscope that is capable of
6 measuring rotation rates.

7 105. The ZTE Blade Spark runs an Android™ operating system.

8 106. The ZTE Blade Spark includes a 3-axis accelerometer that is capable of
9 measuring accelerations using a “Sensor Coordinate System” as described in the
10 Android™ developer library. See [https://developer.android.com/guide/topics](https://developer.android.com/guide/topics/sensors/sensors_overview.html)
11 [/sensors/sensors_overview.html](https://developer.android.com/guide/topics/sensors/sensors_overview.html) (describing “Sensor Coordinate System”).

12 107. The ZTE Blade Spark includes a 3-axis gyroscope that is capable of
13 measuring rotation rates using a “Sensor Coordinate System.”

14 108. The ZTE Blade Spark includes a processor that is capable of processing
15 data associated with measurement from a 3-axis accelerometer.

16 109. The ZTE Blade Spark includes a processor that is capable of processing
17 data associated with measurement from a 3-axis gyroscope.

18 110. The Android™ operating system that runs on the ZTE Blade Spark uses
19 the measurement from a 3-axis accelerometer included in the device.

20 111. The Android™ operating system that runs on the ZTE Blade Spark uses
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1 the measurement from a 3-axis gyroscope included in the device.

2 112. The Android™ operating system that runs on the ZTE Blade Spark uses
3 the measurement from a 3-axis accelerometer and the measurement from a 3-axis
4 gyroscope to calculate an attitude of the device.

5 113. CyWee adopts, and incorporates by reference, as if fully stated herein,
6 the attached claim chart for claim 14 of the '438 patent, which is attached hereto as
7 **Exhibit A**. The claim chart describes and demonstrates how ZTE infringes the '438
8 patent. In addition, CyWee alleges that ZTE infringes one or more additional claims
9 of the '438 patent in a similar manner.

10 114. Defendants' acts of infringement have caused and will continue to cause
11 substantial and irreparable damage to CyWee.

12 115. As a result of Defendants' infringement of the '438 patent, CyWee has
13 been damaged. CyWee is, therefore, entitled to damages pursuant to 35 U.S.C. § 284
14 in an amount that presently cannot be pled but that will be determined at trial.

15 **PATENT INFRINGEMENT OF U.S. PATENT NO. 8,552,978**

16 116. Plaintiff repeats and re-alleges each and every allegation of paragraphs
17 1-115 as though fully set forth herein.

18 117. The '978 patent, titled "3D Pointing Device and Method for
19 Compensating Rotations of the 3D Pointing Device Thereof," was duly and legally
20 issued by the United States Patent and Trademark Office on October 8, 2013 to

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1 CyWee Group Limited, as assignee of named inventors Zhou Ye, Chin-Lung Li, and
2 Shun-Nan Liou.

3 118. CyWee is the owner of all right, title, and interest in and to the '978 patent
4 with full right to bring suit to enforce the patent, including the right to recover for past
5 infringement damages.

6 119. The '978 patent claims, *inter alia*, a machine capable of detecting,
7 measuring, and calculating the movements and rotations of the machine—utilizing,
8 *inter alia*, a nine-axes motion sensor module and two computing processors in one or
9 more claimed configurations—and methods for measuring and calculating the
10 movements and rotations of a device within a spatial reference frame. *See, generally*,
11 Gans Decl. ¶¶ 8-12.

12 120. The '978 patent is directed to useful and novel particular embodiments
13 and methods for detecting, measuring, and calculating motion within a spatial
14 reference frame. *Id.* ¶ 27. Specifically, the '978 patent claims a novel system involving
15 multiple sensor types and a novel method for using those sensors to overcome the
16 limitations of the individual sensor types in accurately determining the orientation of
17 a device. *See id.* ¶¶ 26-28. The '978 patent is not intended to, and does not claim every
18 possible means of detecting, measuring, and calculating motion within a spatial
19 reference frame. There are alternative methods to determining orientation within a
20 spatial reference frame, such as systems and methods utilizing computer vision

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1 algorithms and/or cameras. *See id.* ¶¶ 22-25, 33. The '978 patent is directed to a
2 technological solution to a technological problem. *Id.* ¶¶ 33-35. Accordingly, the '978
3 patent is not directed to, and does not claim, the mere concept of motion sensing or of
4 detecting, measuring, and calculating motion within a spatial reference frame. *Id.* ¶¶
5 29-35.

6 121. Each and every claim of the '978 patent is valid and enforceable and each
7 enjoys a statutory presumption of validity separate, apart, and in addition to the
8 statutory presumption of validity enjoyed by every other of its claims. 35 U.S.C. §
9 282.

10 122. CyWee is informed and believes, and thereupon alleges, that ZTE has
11 been, and is currently, directly and/or indirectly infringing one or more claims of the
12 '978 patent in violation of 35 U.S.C. § 271, including as stated below.

13 123. CyWee is informed and believes, and thereupon alleges, that ZTE has
14 directly infringed, literally and/or under the doctrine of equivalents, and will continue
15 to directly infringe claims of the '978 patent by making, using, selling, offering to sell,
16 and/or importing into the United States products that embody or practice the apparatus
17 and/or method covered by one or more claims of the '978 patent including, but not
18 limited to, Defendants' following devices:

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ZTE Axon 7



ZTE Axon 7 Mini



ZTE ZMax Pro



ZTE Blade Spark

124. The foregoing devices are collectively referred to as the “’978 Accused Products” and include the following specifications and features.

125. On information and belief, ZTE indirectly infringes the ’978 patent by inducing others to infringe one or more claims of the ’978 patent through sale and/or use of the ’978 Accused Products. On information and belief, at least as a result of the filing of this action, ZTE is aware of the ’978 patent; is aware that its actions with regards to distributors, resellers, and/or end users of the ’978 Accused Products would induce infringement; and despite such awareness will continue to take, active steps—

1 such as, creating and disseminating the '978 Accused Products, and product manuals,
2 instructions, promotional and marketing materials, and/or technical materials to
3 distributors, resellers, and end users—encouraging other's infringement of the '978
4 patent with the specific intent to induce such infringement.

5 126. The ZTE Axon 7 includes a 3-axis geomagnetic sensor.

6 127. The ZTE Axon 7 includes a 3-axis geomagnetic sensor that is capable of
7 measuring a geomagnetic field.

8 128. The ZTE Axon 7 includes a 3-axis geomagnetic field sensor to measure
9 a geomagnetic field using a "Sensor Coordinate System." *See*
10 https://developer.android.com/guide/topics/sensors/sensors_overview.html
11 (describing "Sensor Coordinate System").

12 129. The Android operating system that runs on the ZTE Axon 7 uses the
13 measurement from a 3-axis geomagnetic sensor included in the device.

14 130. The Android operating system that runs on the ZTE Axon 7 uses the
15 measurement from a 3-axis accelerometer, the measurement from a 3-axis
16 geomagnetic field sensor, and the measurement from a 3-axis gyroscope to calculate
17 an attitude of the device.

18 131. The Android operating system that runs on the ZTE Axon 7 uses the
19 measurement from a 3-axis accelerometer, the measurement from a 3-axis
20 geomagnetic field sensor, and the measurement from a 3-axis gyroscope to calculate
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1 an attitude of the device that can be represented by an azimuth angle, a pitch angle,
2 and a roll angle.

3 132. The ZTE Axon 7 has the ability to directly control apps by moving or
4 rotating the device (for example, racing game apps).

5 133. The ZTE Axon 7 has the ability to run apps that can provide information
6 based on the direction your device is facing, such as a map or navigation app.

7 134. The ZTE Axon 7 Mini includes a 3-axis geomagnetic sensor.

8 135. The ZTE Axon 7 Mini includes a 3-axis geomagnetic sensor that is
9 capable of measuring a geomagnetic field.

10 136. The ZTE Axon 7 Mini includes a 3-axis geomagnetic field sensor to
11 measure a geomagnetic field using a “Sensor Coordinate System.” *See*
12 https://developer.android.com/guide/topics/sensors/sensors_overview.html
13 (describing “Sensor Coordinate System”).

14 137. The Android operating system that runs on the ZTE Axon 7 Mini uses
15 the measurement from a 3-axis geomagnetic sensor included in the device.

16 138. The Android operating system that runs on the ZTE Axon 7 Mini uses
17 the measurement from a 3-axis accelerometer, the measurement from a 3-axis
18 geomagnetic field sensor, and the measurement from a 3-axis gyroscope to calculate
19 an attitude of the device.

20 139. The Android operating system that runs on the ZTE Axon 7 Mini uses
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1 the measurement from a 3-axis accelerometer, the measurement from a 3-axis
2 geomagnetic field sensor, and the measurement from a 3-axis gyroscope to calculate
3 an attitude of the device that can be represented by an azimuth angle, a pitch angle,
4 and a roll angle.

5 140. The ZTE Axon 7 Mini has the ability to directly control apps by moving
6 or rotating the device (for example, racing game apps).

7 141. The ZTE Axon 7 Mini has the ability to run apps that can provide
8 information based on the direction your device is facing, such as a map or navigation
9 app.

10 142. The ZTE ZMax Pro includes a 3-axis geomagnetic sensor.

11 143. The ZTE ZMax Pro includes a 3-axis geomagnetic sensor that is capable
12 of measuring a geomagnetic field.

13 144. The ZTE ZMax Pro includes a 3-axis geomagnetic field sensor to
14 measure a geomagnetic field using a “Sensor Coordinate System.” *See*
15 https://developer.android.com/guide/topics/sensors/sensors_overview.html
16 (describing “Sensor Coordinate System”).

17 145. The Android operating system that runs on the ZTE ZMax Pro uses the
18 measurement from a 3-axis geomagnetic sensor included in the device.

19 146. The Android operating system that runs on the ZTE ZMax Pro uses the
20 measurement from a 3-axis accelerometer, the measurement from a 3-axis
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1 geomagnetic field sensor, and the measurement from a 3-axis gyroscope to calculate
2 an attitude of the device.

3 147. The Android operating system that runs on the ZTE ZMax Pro uses the
4 measurement from a 3-axis accelerometer, the measurement from a 3-axis
5 geomagnetic field sensor, and the measurement from a 3-axis gyroscope to calculate
6 an attitude of the device that can be represented by an azimuth angle, a pitch angle,
7 and a roll angle.

8 148. The ZTE ZMax Pro has the ability to directly control apps by moving or
9 rotating the device (for example, racing game apps).

10 149. The ZTE ZMax Pro has the ability to run apps that can provide
11 information based on the direction your device is facing, such as a map or navigation
12 app.

13 150. The ZTE Blade Spark includes a 3-axis geomagnetic sensor.

14 151. The ZTE Blade Spark includes a 3-axis geomagnetic sensor that is
15 capable of measuring a geomagnetic field.

16 152. The ZTE Blade Spark includes a 3-axis geomagnetic field sensor to
17 measure a geomagnetic field using a “Sensor Coordinate System.” *See*
18 https://developer.android.com/guide/topics/sensors/sensors_overview.html
19 (describing “Sensor Coordinate System”).

20 153. The Android operating system that runs on the ZTE Blade Spark uses the
21

1 measurement from a 3-axis geomagnetic sensor included in the device.

2 154. The Android operating system that runs on the ZTE Blade Spark uses the
3 measurement from a 3-axis accelerometer, the measurement from a 3-axis
4 geomagnetic field sensor, and the measurement from a 3-axis gyroscope to calculate
5 an attitude of the device.

6 155. The Android operating system that runs on the ZTE Blade Spark uses the
7 measurement from a 3-axis accelerometer, the measurement from a 3-axis
8 geomagnetic field sensor, and the measurement from a 3-axis gyroscope to calculate
9 an attitude of the device that can be represented by an azimuth angle, a pitch angle,
10 and a roll angle.

11 156. The ZTE Blade Spark has the ability to directly control apps by moving
12 or rotating the device (for example, racing game apps).

13 157. The ZTE Blade Spark has the ability to run apps that can provide
14 information based on the direction your device is facing, such as a map or navigation
15 app.

16 158. CyWee adopts, and incorporates by reference, as if fully stated herein,
17 the attached claim chart for claim 10 of the '978 patent, which is attached hereto as
18 **Exhibit B**. The claim chart describes and demonstrates how ZTE infringes the '978
19 patent. In addition, CyWee alleges that ZTE infringes one or more additional claims
20 of the '978 patent in a similar manner.

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1 and/or using products that infringe the '438 patent and '978 patent, including the '438
2 Accused Products and/or '978 Accused Products, in the United States; and

3 E. That CyWee be awarded such other and further relief and all remedies
4 available at law.

5 **DEMAND FOR JURY TRIAL**

6 Pursuant to Federal Rule of Civil Procedure 38(b), CyWee hereby demands a
7 trial by jury on all issues triable to a jury.

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1 Dated: October 17, 2017

Respectfully submitted,
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EXHIBITS TO COMPLAINT

Exhibit A. Exemplar claim chart showing infringement for claim 14 of
U.S. Patent No. 8,441,438

Exhibit B. Exemplar claim chart showing infringement for claim 10 of
U.S. Patent No. 8,552,978

Exhibit C. Declaration of Nicholas Gans, Ph.D.