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3	1851 East First Street, Suite 900		
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6	Attorney for Plaintiff,		
7	GAMETEK LLC		
8			
9	UNITED STATES DISTRICT COURT		
10	SOUTHERN DISTRICT OF CALIFORNIA		
11	GAMETEK LLC,	Case No.: 3:12-cv-00502-BEN-RBB	
12	Plaintiff,	FIRST AMENDED COMPLAINT FOR	
13	v.	INFRINGEMENT OF U.S. PATENT NO.	
	THE PLAYFORGE, INC. and THE	7,076,445	
14	PLAYFORGE, LLC,	DEMAND FOR JURY TRIAL	
15	Defendants.		
16			
17	This is an action for patent infringement in which GAMETEK LLC submits this First		
18	Amended Complaint against Defendants named herein, namely THE PLAYFORGE, INC. and THE		
19	Amended Complaint against Defendants named	nerein, namery THE PLATFORGE, INC. and THE	
20	PLAYFORGE, LLC, as follows:		
21	THE PARTIES		
22	1. GAMETEK LLC ("GAMETEK" or "Plaintiff") is a California limited liability		
23	company with a place of business at 500 Newport Center Drive, Suite 700, Newport Beach, CA		
24			
25	92660.		
26			
27	<sup>1</sup> Pursuant to Fed. R. Civ. P. 15(a)(2), GAMETEK obtained THE PLAYFORGE's written consent prior to filing this First Amended Complaint.		
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2. On information and belief, THE PLAYFORGE, INC. is a Nevada Corporation with a place of business at 1720 S. Amphlett Blvd. Suite 320, San Mateo, CA 94402. Further on information and belief, THE PLAYFORGE, LLC is a California limited liability company with a place of business at 1720 S. Amphlett Blvd. Suite 320, San Mateo, CA 94402. THE PLAYFORGE, INC. and THE PLAYFORGE, LLC are collectively referred to as "THE PLAYFORGE" or "Defendants."

## **JURISDICTION AND VENUE**

- 3. This action arises under the patent laws of the United States, Title 35 of the United States Code. This Court has subject matter jurisdiction pursuant to 28 U.S.C. §§ 1331 and 1338(a).
- 4. On information and belief, the Defendants are subject to this Court's specific and/or general personal jurisdiction, pursuant to due process and/or the California Long Arm Statute, due at least to its substantial business in California, including related to the infringements alleged herein. Further, on information and belief, Defendants have interactive games comprising infringing methods which are at least used in and/or accessible in California. Further, on information and belief, Defendants regularly conduct and/or solicit business, engage in other persistent courses of conduct, and/or derive substantial revenue from goods and services provided to persons and/or entities in California.
- 5. Venue is proper in this district under 28 U.S.C. §§ 1391(b), 1391(c) and 1400(b). Without limitation, on information and belief, Defendants are subject to personal jurisdiction in this district. On information and belief, Defendants are subject to this Court's specific and/or general personal jurisdiction, pursuant to due process and/or the California Long Arm Statute, due at least to its substantial business in this district, including related to the infringements alleged herein. Further, on information and belief, Defendants have interactive games comprising infringing methods which

are at least used in and/or accessible in this district. Further, on information and belief, Defendants regularly conduct and/or solicit business, engage in other persistent courses of conduct, and/or derive substantial revenue from goods and services provided to persons and/or entities in this district.

## **COUNT I**

## **INFRINGEMENT OF U.S. PATENT NO. 7,076,445**

- 6. United States Patent No. 7,076,445 ("the '445 patent"), entitled "SYSTEM AND METHODS FOR OBTAINING ADVANTAGES AND TRANSACTING THE SAME IN A COMPUTER GAMING ENVIRONMENT," issued on July 11, 2006.
- 7. GAMETEK is the present assignee of the entire right, title and interest in and to the '445 patent, including all rights to sue for past and present infringement. Accordingly, GAMETEK has standing to bring this lawsuit for infringement of the '445 patent.
- 8. The various claims of the '445 patent cover, inter alia, a method of managing a game comprising displaying a plurality of game objects, determining if the user has sufficient consideration to purchase a game object, presenting an offer to purchase the game object dependent upon parameters comprising the tracked activity of the user and the indication that the user has sufficient consideration, permitting the user to purchase the game object without interrupting the game, supplying the purchased game object to the user without interrupting the game, and incorporating the game object into the game.
- 9. On information and belief, THE PLAYFORGE has been and now is infringing the '445 patent by actions comprising the making and/or using methods of managing a game comprising displaying a plurality of game objects, determining if the user has sufficient consideration to purchase a game object, presenting an offer to purchase the game object dependent upon parameters

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comprising the tracked activity of the user and the indication that the user has sufficient consideration, permitting the user to purchase the game object without interrupting the game, supplying the purchased game object to the user without interrupting the game, and incorporating the game object into the game. On information and belief, such methods comprise Zombie Farm, Zombie Farm 2, Zombie Life, and Tree World.

- 10. Further, on information and belief, THE PLAYFORGE hosts and/or has hosted the game known as Zombie Farm.
- 11. Further, on information and belief, THE PLAYFORGE makes, uses, and hosts the game known as Zombie Farm.
- 12. Further, on information and belief, THE PLAYFORGE hosts and/or has hosted the game known as Zombie Farm 2.
- 13. Further, on information and belief, THE PLAYFORGE makes, uses, and hosts the game known as Zombie Farm 2.
- 14. Further, on information and belief, THE PLAYFORGE hosts and/or has hosted the game known as Zombie Life.
- 15. Further, on information and belief, THE PLAYFORGE makes, uses, and hosts the game known as Zombie Life.
- 16. Further, on information and belief, THE PLAYFORGE hosts and/or has hosted the game known as Tree World.
- 17. Further, on information and belief, THE PLAYFORGE makes, uses, and hosts the game known as Tree World.
- 18. THE PLAYFORGE was put on notice of the '445 patent at least by virtue of this suit being filed, which was prior to the filing of this amended complaint. GAMETEK contends that, at a

minimum, THE PLAYFORGE's ongoing infringement of the '445 patent since receiving notice of the '445 patent is willful, including because THE PLAYFORGE's infringement is clear and, at a minimum, such infringement is an objectively reckless act.

# PRAYER FOR RELIEF

WHEREFORE, GAMETEK respectfully requests that this Court enter:

- 1. A judgment in favor of GAMETEK that THE PLAYFORGE has infringed the '445 patent;
- 2. A permanent injunction enjoining THE PLAYFORGE, and their officers, directors, employees, agents, affiliates and all others acting in active concert therewith from infringing the '445 patent;
- 3. A judgment and order requiring THE PLAYFORGE to pay to GAMETEK its damages, including treble damages, for infringement, including willful infringement, of the '445 patent, as provided under 35 U.S.C. § 284.
- 4. A judgment and order finding that this is an exceptional case within the meaning of 35 U.S.C. § 285 and awarding to GAMETEK its reasonable attorneys' fees;
  - 5. Any and all other relief to which GAMETEK may show itself to be entitled.

#### **DEMAND FOR JURY TRIAL**

Plaintiff, under Rule 38 of the Federal Rules of Civil Procedure, requests a trial by jury of any issues so triable by right.

1	Dated:	September 11, 2012	Respectfully submitted,
2			/s/ John J. Edmonds
3			John J. Edmonds COLLINS EDMONDS POGORZELSKI SCHLATHER & TOWER, PLLC
4 5			Attorney for Plaintiff
6			GAMETEK LLC
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## **CERTIFICATE OF SERVICE**

I am over the age of eighteen years and am not a party to this action. I am employed at the law firm of Collins, Edmonds, Pogorzelski, Schlather & Tower, PLLC and I am a member of the bar of this Court. I hereby certify that on September 11, 2012, the following document was transmitted via the Court's Electronic Case Filing (ECF) system:

# FIRST AMENDED COMPLAINT FOR INFRINGEMENT OF U.S. PATENT NO. 7,076,445

I further certify that the attached document was sent on September 11, 2012, via the Court's Electronic Case Filing (ECF) system to all counsel of record in this action.

Respectfully Submitted,

/s/ John J. Edmonds John J. Edmonds – LEAD COUNSEL E-mail:jedmonds@cepiplaw.com

ATTORNEY FOR GAMETEK LLC.