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4 5	Santa Ana, California 92705 Telephone: (951) 708-1237 Facsimile: (951) 824-7901		
6 7	Attorney for Plaintiff, GAMETEK LLC		
8	UNITED STATES DISTRICT COURT SOUTHERN DISTRICT OF CALIFORNIA		
9			
.1	GAMETEK LLC,	Case No.: 3:12-cv-00503-BEN-RBB	
.2	Plaintiff, v.	FIRST AMENDED COMPLAINT FOR INFRINGEMENT OF U.S. PATENT NO. 7,076,445	
4	NHN USA, INC.; NHN CORPORATION; IJJI GAMES, LLC; and RED DUCK INC.,	DEMAND FOR JURY TRIAL	
.5 .6	Defendants.		
.7	This is an action for patent infringement in which GAMETEK LLC submits this Fire		
.8	Amended Complaint <sup>1</sup> against Defendants named herein, namely NHN USA, INC., IJJI GAMES		
20	LLC, and RED DUCK INC. (collectively "Defendants"), as follows:		
21	THE PARTIES		
22	1. GAMETEK LLC ("GAMETE	K" or "Plaintiff") is a California limited liability	
23	company with a place of business at 500 Newport Center Drive, Suite 700, Newport Beach, C		
24	92660.		
26 27			
28	<sup>1</sup> Pursuant to Fed. R. Civ. P. 15(a)(2), GAMETEK obtained NHN and IJJI's written consent prior to filing this First Amended Complaint.		

- 2. On information and belief, NHN USA, INC. ("NHN") is a Delaware Corporation with a place of business at 3353 Michelson Drive #200, Irvine, CA 92612.
- 3. On information and belief, IJJI GAMES, LLC ("IJJI") is a California limited liability company with a place of business at 3353 Michelson Drive #200, Irvine, CA 92612.
- 4. On information and belief, RED DUCK INC. ("RED DUCK") is a Korean Corporation with a place of business at JBK Tower 7F, 108-6, Samseong-dong, Gangnam-gu, Seoul Korea 135-873.

#### **JURISDICTION AND VENUE**

- 5. This action arises under the patent laws of the United States, Title 35 of the United States Code. This Court has subject matter jurisdiction pursuant to 28 U.S.C. §§ 1331 and 1338(a).
- 6. On information and belief, the Defendants are subject to this Court's specific and/or general personal jurisdiction, pursuant to due process and/or the California Long Arm Statute, due at least to their substantial business in California, including related to the infringements alleged herein. Further, on information and belief, Defendants have interactive websites and/or games comprising infringing methods which are at least used in and/or accessible in California. Further, on information and belief, Defendants regularly conduct and/or solicit business, engage in other persistent courses of conduct, and/or derive substantial revenue from goods and services provided to persons and/or entities in California.
- 7. Venue is proper in this district under 28 U.S.C. §§ 1391(b), 1391(c) and 1400(b). Without limitation, on information and belief, Defendants are subject to personal jurisdiction in this district. On information and belief, the Defendants are subject to this Court's specific and/or general personal jurisdiction, pursuant to due process and/or the California Long Arm Statute, due at least to their substantial business in this district, including related to the infringements alleged herein.

Further, on information and belief, Defendants have interactive websites and games comprising infringing methods which are at least used in and/or accessible in this district. Further, on information and belief, Defendants regularly conduct and/or solicit business, engage in other persistent courses of conduct, and/or derive substantial revenue from goods and services provided to persons and/or entities in this district.

### **COUNT I**

#### **INFRINGEMENT OF U.S. PATENT NO. 7,076,445**

- 8. United States Patent No. 7,076,445 ("the '445 patent"), entitled "SYSTEM AND METHODS FOR OBTAINING ADVANTAGES AND TRANSACTING THE SAME IN A COMPUTER GAMING ENVIRONMENT," issued on July 11, 2006.
- 9. GAMETEK is the present assignee of the entire right, title and interest in and to the '445 patent, including all rights to sue for past and present infringement. Accordingly, GAMETEK has standing to bring this lawsuit for infringement of the '445 patent.
- 10. The various claims of the '445 patent cover, inter alia, a method of managing a game comprising displaying a plurality of game objects, determining if the user has sufficient consideration to purchase a game object, presenting an offer to purchase the game object dependent upon parameters comprising the tracked activity of the user and the indication that the user has sufficient consideration, permitting the user to purchase the game object without interrupting the game, supplying the purchased game object to the user without interrupting the game, and incorporating the game object into the game.
- 11. On information and belief, Defendants have been and now are infringing, including jointly, the '445 patent by actions comprising the making and/or using methods of managing a game comprising displaying a plurality of game objects, determining if the user has sufficient

consideration to purchase a game object, presenting an offer to purchase the game object dependent upon parameters comprising the tracked activity of the user and the indication that the user has sufficient consideration, permitting the user to purchase the game object without interrupting the game, supplying the purchased game object to the user without interrupting the game, and incorporating the game object into the game. On information and belief, such methods comprise Alliance of Valiant Arms and Soldier Front.

- 12. Further, on information and belief, NHN hosts and/or has hosted the game known as Alliance of Valiant Arms and Soldier Front.
- 13. Further, on information and belief, NHN makes, uses, and hosts the game known as Alliance of Valiant Arms and Soldier Front.
- 14. Further, on information and belief, IJJI hosts and/or has hosted the game known as Alliance of Valiant Arms and Soldier Front.
- 15. Further, on information and belief, IJJI makes, uses, and hosts the game known as Alliance of Valiant Arms and Soldier Front.
- 16. Further, on information and belief, RED DUCK hosts and/or has hosted the game known as Alliance of Valiant Arms and Soldier Front.
- 17. Further, on information and belief, RED DUCK makes, uses, and hosts the game known as Alliance of Valiant Arms and Soldier Front.
- 18. Defendants were put on notice of the '445 patent at least by virtue of this suit being filed, which was prior to the filing of this amended complaint. GAMETEK contends that, at a minimum, Defendants' ongoing infringement of the '445 patent since receiving notice of the '445 patent is willful, including because Defendants' infringement is clear and, at a minimum, such infringement is an objectively reckless act.

### PRAYER FOR RELIEF

WHEREFORE, GAMETEK respectfully requests that this Court enter:

- 1. A judgment in favor of GAMETEK that Defendants have infringed the '445 patent;
- 2. A permanent injunction enjoining Defendants, and their officers, directors, employees, agents, affiliates and all others acting in active concert therewith from infringing the '445 patent;
- 3. A judgment and order requiring Defendants to pay to GAMETEK its damages, including treble damages, for infringement, including willful infringement, of the '445 patent, as provided under 35 U.S.C. § 284.
- 4. A judgment and order finding that this is an exceptional case within the meaning of 35 U.S.C. § 285 and awarding to GAMETEK its reasonable attorneys' fees;
  - 5. Any and all other relief to which GAMETEK may show itself to be entitled.

## **DEMAND FOR JURY TRIAL**

Plaintiff, under Rule 38 of the Federal Rules of Civil Procedure, requests a trial by jury of any issues so triable by right.

1	Dated:	September 12, 2012	Respectfully submitted,
2 3			/s/ John J. Edmonds John J. Edmonds COLLINS EDMONDS POGORZELSKI SCHLATHER & TOWER, PLLC
4			Attornoon for Disintiff
5			Attorney for Plaintiff GAMETEK LLC
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7			
8			
9			
10			
11		<u>CERTIFICA</u>	TE OF SERVICE
12	I,	John J. Edmonds, declares as follows:	
13			our not a newty to this action. I am ampleyed at the
14 15	I am over the age of eighteen years and am not a party to this action. I am employed at the law firm of Collins, Edmonds, Pogorzelski, Schlather & Tower, PLLC and I am a member of the bar of this Court. I hereby certify that on September 12, 2012, the following document was transmitted		
16	via the C	ourt's Electronic Case Filing (ECF) sys	etem:
17	FIRST AMENDED COMPLAINT FOR INFRINGEMENT OF U.S. PATENT NO. 7,076,445		
18			
19	I further certify that the attached document was sent on September 12, 2012, via the Cour		•
20	Electroni	ic Case Filing (ECF) system to all couns	sel of record in this action.
21			
22		12 2012	
23	Septembe	er 12, 2012	Respectfully Submitted,
24			/s/ John J. Edmonds
25			John J. Edmonds – LEAD COUNSEL
26			E-mail:jedmonds@cepiplaw.com
27			ATTORNEY FOR GAMETEK LLC.
28			