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(54) **VEHICLE DETECTION**

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(57) **ABSTRACT**

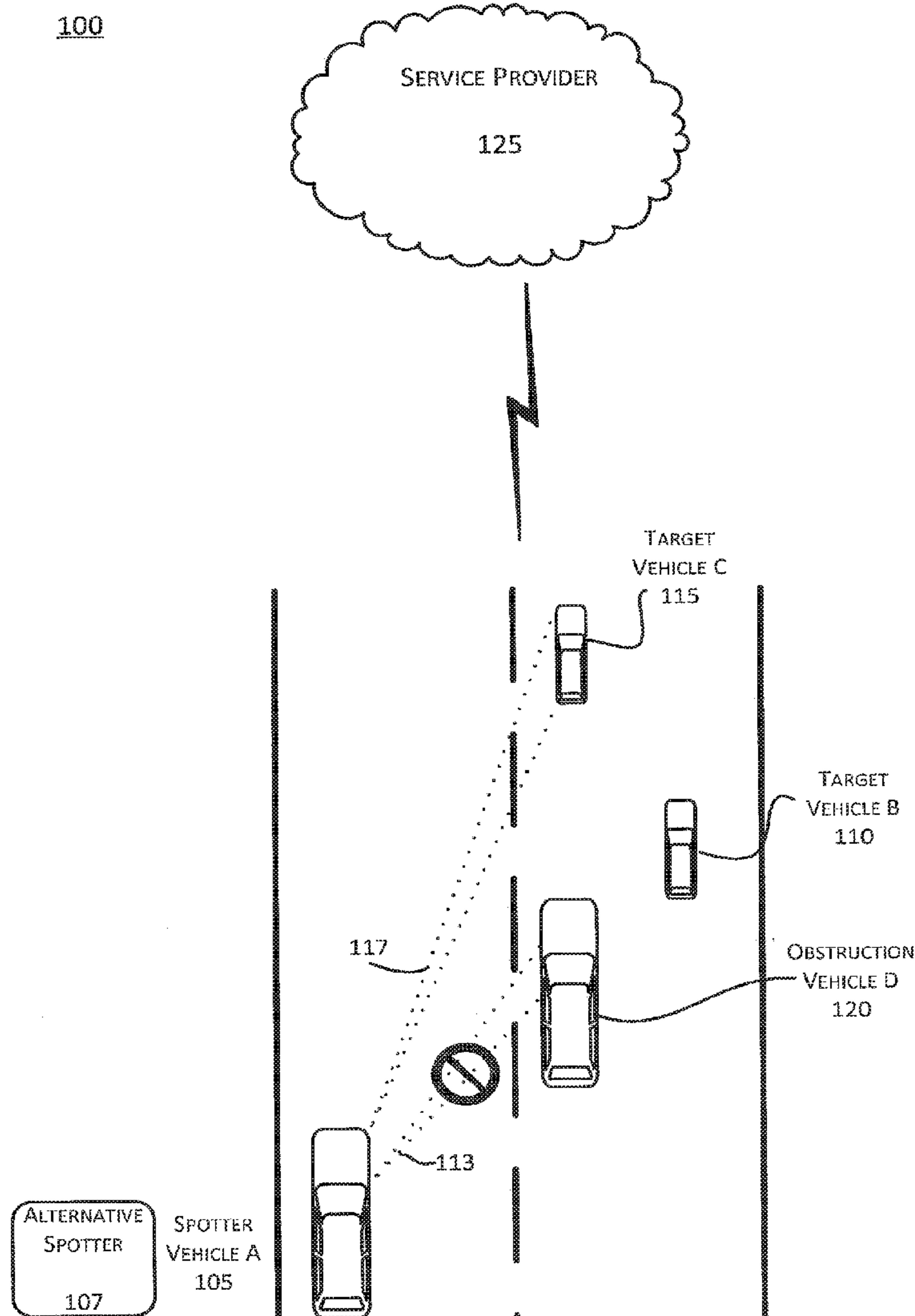
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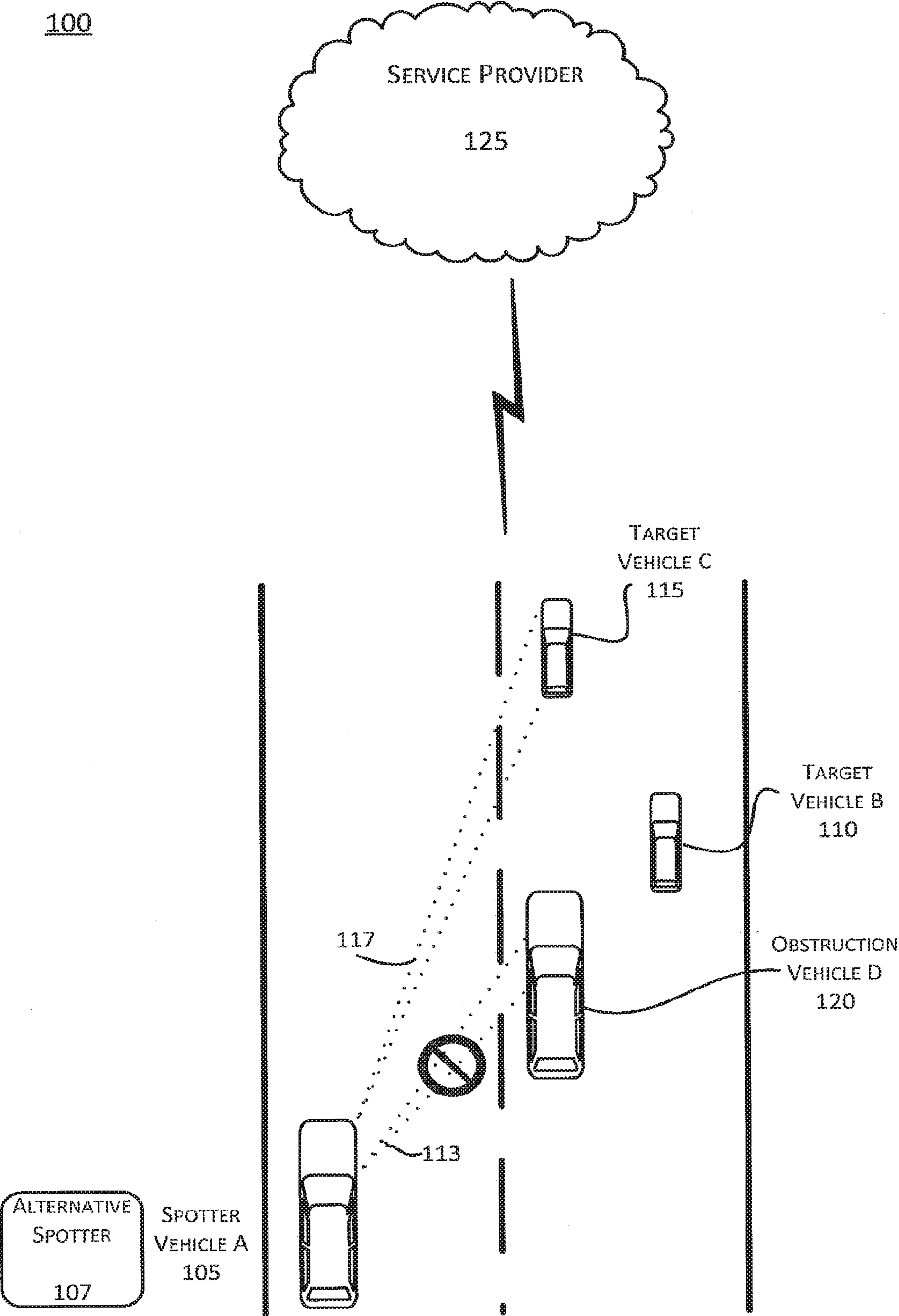
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**Related U.S. Application Data**

(63) Continuation of application No. 14/278,802, filed on May 15, 2014, now Pat. No. 9,810,783.

In some examples, vehicle detection includes detecting a target vehicle that has at least one designated attribute, confirming that the detected target vehicle is within an unobstructed or partially obstructed line of sight of the first object, and confirming that the target vehicle has been detected within the unobstructed or partially obstructed line of sight of the first object.





200

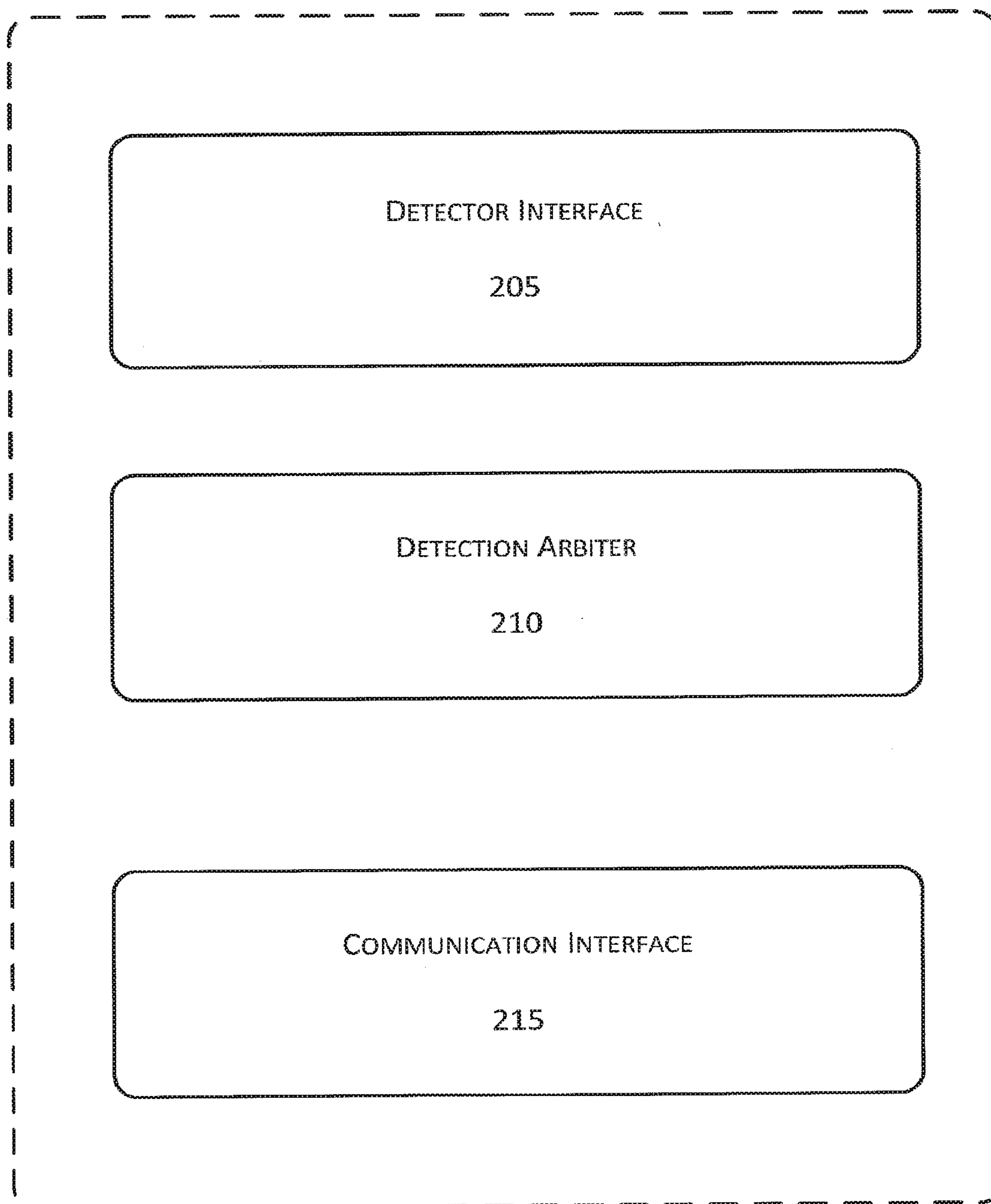


FIG. 2

300

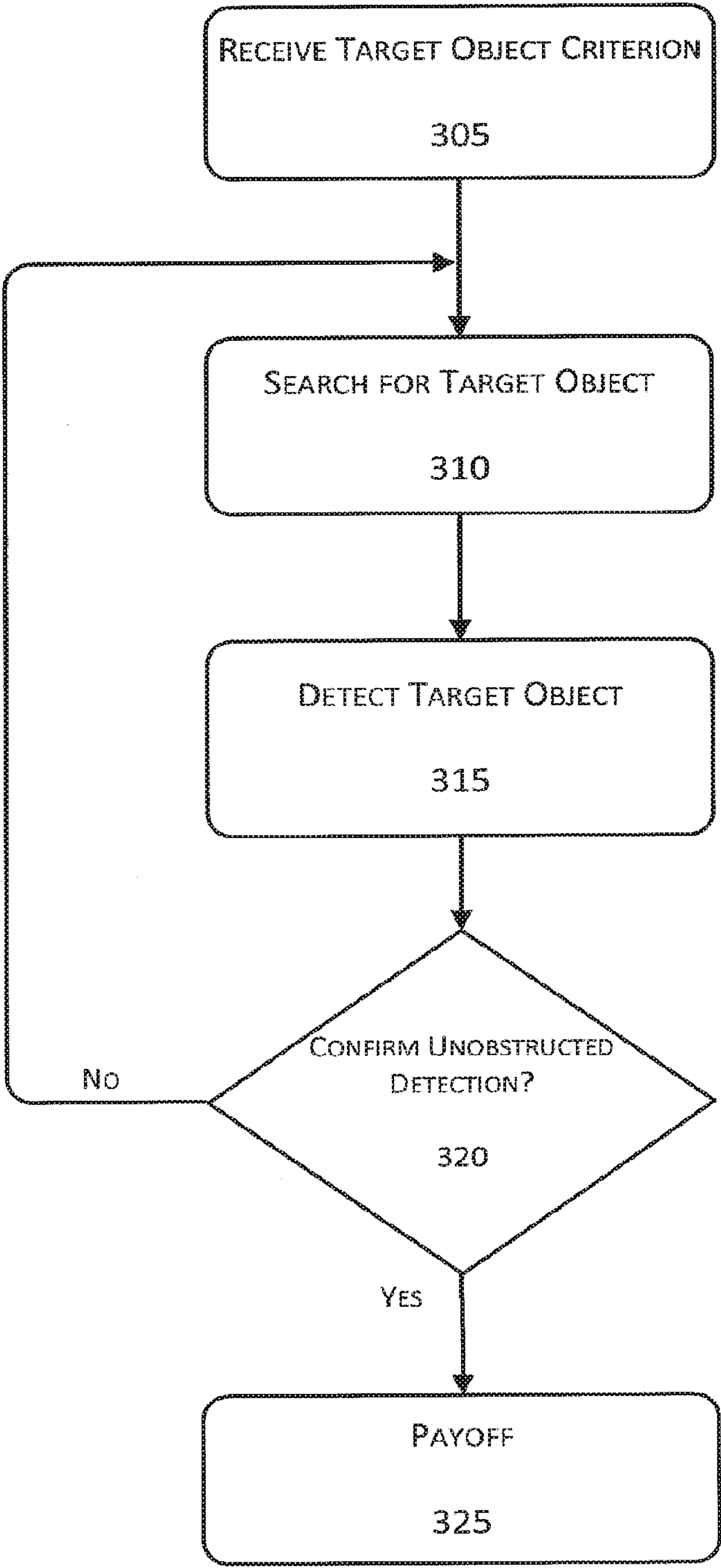


FIG. 3



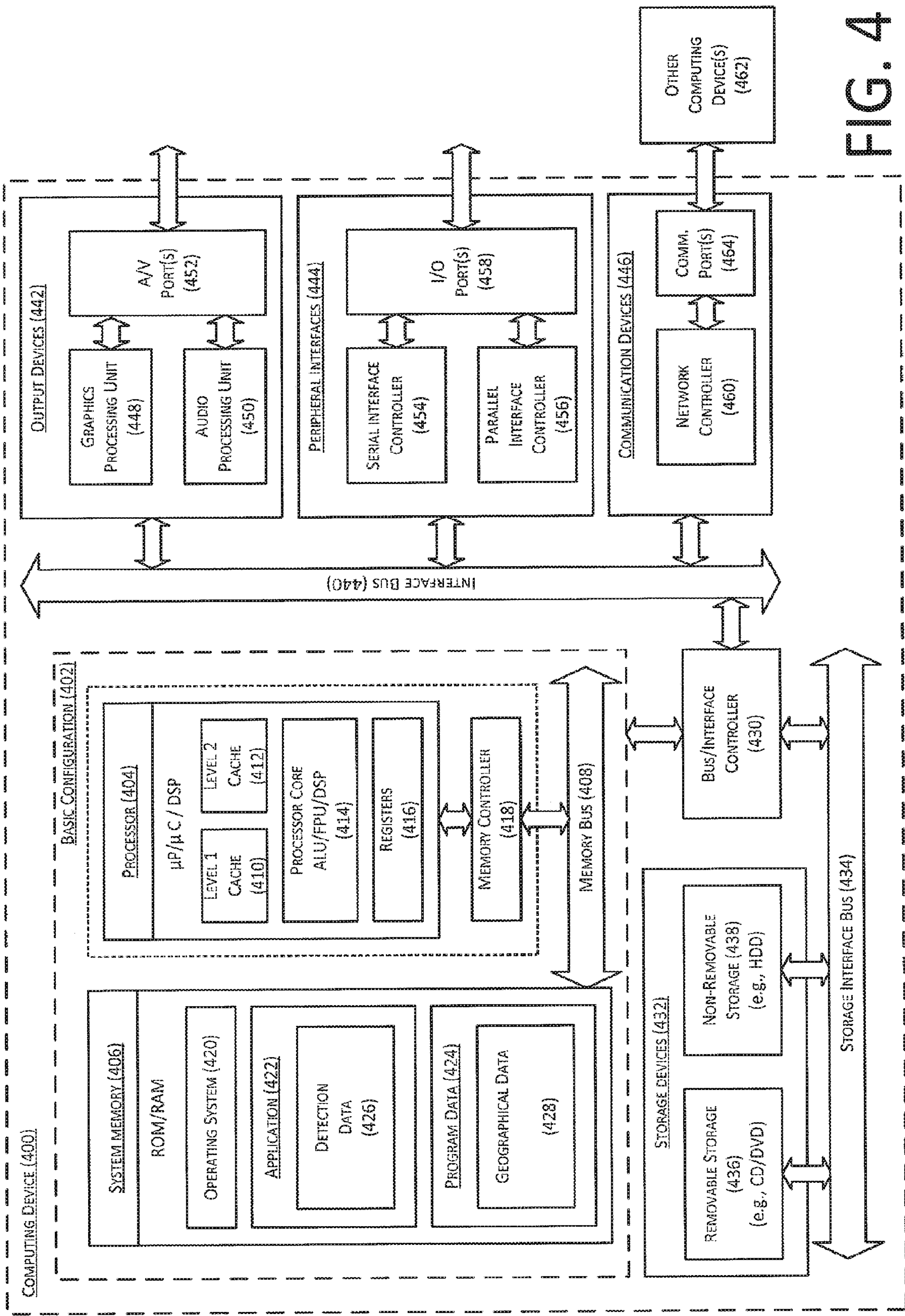


FIG. 4



## VEHICLE DETECTION

### CROSS-REFERENCE TO RELATED APPLICATION

**[0001]** The present application is a continuation application under 35 U.S.C. § 120 of U.S. patent application Ser. No. 14/278,802, filed on May 15, 2014, the entirety of which is hereby incorporated by reference.

### TECHNICAL FIELD

**[0002]** The embodiments described herein pertain generally but not exclusively to vehicle detection schemes that may be utilized in various contexts including, but not limited to, social networking, gaming, advertising, law enforcement, and even assisted driving.

### BACKGROUND

**[0003]** Unless otherwise indicated herein, the approaches described in this section are not prior art to the claims in this application and are not admitted to be prior art by inclusion in this section.

**[0004]** The automobile is becoming a hub of social interaction due, in large part, to advancements in technology and advancements in creativity. Built-in and hand-held consoles, e.g., smart phones, provide vehicle passengers and even vehicle drivers with instant access to media content.

### SUMMARY

**[0005]** In one example embodiment, a non-transitory computer-readable medium that stores executable instructions, in response to execution by one or more processors, may cause the one or more processors to perform or control operations including searching for at least one target object, detecting at least one target object in an unobstructed line of sight, and confirming that the at least one target object was detected in an unobstructed line of sight.

**[0006]** In another example embodiment, a method to implement vehicle detection includes detecting a target vehicle that has at least one designated attribute, confirming that the detected target vehicle is within an unobstructed or partially obstructed line of sight of the first object, and confirming that the target vehicle has been detected within the unobstructed or partially obstructed line of sight of the first object.

**[0007]** In yet another example embodiment, a vehicle detection system includes a detector that is configured to search for at least one vehicle that matches a particular criterion and indicate when the at least one vehicle that matches the particular criterion has been detected in an unobstructed line of sight in relation to a host of the vehicle detection system. The system also includes a confirmation module configured to confirm that the at least one vehicle that matches the particular criterion has been detected in an obstructed line of sight in relation to the host of the vehicle detection system.

**[0008]** The foregoing summary is illustrative only and is not intended to be in any way limiting. In addition to the illustrative aspects, embodiments, and features described above, further aspects, embodiments, and features will become apparent by reference to the drawings and the following detailed description.

### BRIEF DESCRIPTION OF THE DRAWINGS

**[0009]** In the detailed description that follows, embodiments are described as illustrations only since various changes and modifications are possible from the following detailed description. The use of the same reference numbers in different figures indicates similar or identical items.

**[0010]** FIG. 1 shows an example configuration of an environment in which vehicle detection may be implemented in accordance with at least some embodiments described herein;

**[0011]** FIG. 2 shows an example configuration of a device, arranged in accordance with at least some embodiments described herein, by which vehicle detection may be implemented;

**[0012]** FIG. 3 shows an example process flow by which at least some variations of vehicle detection may be implemented, arranged in accordance with at least some embodiments described herein; and

**[0013]** FIG. 4 shows a block diagram illustrating an example computing device by which various example solutions described herein may be implemented, arranged in accordance with at least some embodiments described herein.

### DETAILED DESCRIPTION

**[0014]** In the following detailed description, reference is made to the accompanying drawings, which form a part of the description. In the drawings, similar symbols typically identify similar components, unless context dictates otherwise. Furthermore, unless otherwise noted, the description of each successive drawing may reference features from one or more of the previous drawings to provide clearer context and a more substantive explanation of the current example embodiment. Still, the example embodiments described in the detailed description, drawings, and claims are not meant to be limiting. Other embodiments may be utilized, and other changes may be made, without departing from the spirit or scope of the subject matter presented herein. The aspects of the present disclosure, as generally described herein and illustrated in the drawings, may be arranged, substituted, combined, separated, and designed in a wide variety of different configurations, all of which are explicitly contemplated herein.

**[0015]** This disclosure is generally drawn, inter alia, to methods, apparatus, systems, devices, and computer program products related to vehicle detection schemes that may be utilized in various contexts including, but not limited to, social networking, gaming, advertising, law enforcement, and even assisted driving.

**[0016]** Briefly stated, in some examples, vehicle detection includes detecting a target vehicle that has at least one designated attribute, confirming that the detected target vehicle is within an unobstructed or partially obstructed line of sight of the first object, and confirming that the target vehicle has been detected within the unobstructed or partially obstructed line of sight of the first object.

**[0017]** FIG. 1 shows an example configuration of an environment in which vehicle detection may be implemented in accordance with at least some embodiments described herein. FIG. 1 shows spotter vehicle A 105, target vehicle B 110, target vehicle C 115, obstruction vehicle D 120, and service provider 125. One or more of spotter vehicle A 105, target vehicle B 110, target vehicle C 115, and



obstruction vehicle D **120** may be communicatively coupled to a server of service provider **125**.

[0018] Spotter vehicle A **105** may refer to a vehicle from which verified detection of a target object through an unobstructed line of sight is sought. In the example embodiments described herein, spotter vehicle A **105** may include an automobile, e.g., car, truck, van, etc., or any other motorized transporter, e.g., motorcycle, scooter, trailer, etc.

[0019] In some example embodiments, spotter vehicle A **105** may host a detector device that may be configured, designed, or programmed to search for and detect target objects. Non-limiting examples of the detector device may include a camera that captures still and/or video images; radar detectors; sonar devices; motion detecting lasers; other types of surveillance systems associated with the spotter vehicle and configured to have 360° detection capabilities, etc.

[0020] Spotter vehicle A **105** may further host a client device that is configured, designed, and/or programmed to interface with the detector device, determine whether detection of a target object is in compliance with one or more conditions, and serve as a communications interface. The client device may be provided as a device that is built-in to spotter vehicle A **105** or may be provided as a separate, hand-held client device that is at least controlled by an occupant, e.g., driver and/or passenger, of spotter vehicle A **105**. The client device may also be a portable device that is mountable or otherwise attachable to spotter vehicle A **105**. The client device, whether built-in or hand-held or portably mounted, may be provided in the form of, e.g., a smartphone, tablet computer, laptop computer, electronic appliance, etc., that is configured to execute an instance of a vehicle detection application. Regardless of the physical configuration of the client device, the client device may be configured to communicate with service provider **125** and an occupant and/or client device corresponding to either of target vehicle B **110** and target vehicle C **115**.

[0021] Alternative spotter **107**, in addition to or as an alternative to spotter vehicle A **105**, may refer to a stationary kiosk-like station from which detection of a target object through an unobstructed line of sight may be sought. Similar to spotter vehicle A **105**, alternative spotter **107** may host a detector device that may be configured, designed, or programmed to search for and detect target objects. Non-limiting examples of the detector device may include a camera that captures still and/or video images, radar detectors, sonar devices, motion detecting lasers, etc. Alternative spotter **107** may also host a client device that is configured, designed, and/or programmed to interface with the detector device, determine whether detection of a target object is in compliance with one or more conditions, and serve as a communications interface.

[0022] Target vehicle B **110** and target vehicle C **115** may refer to respective vehicles that may be subjected to a search by an owner, operator, and/or occupant of spotter vehicle A **105**. Target vehicle B **110** and target vehicle C **115** may or may not be configured in the same manner as spotter vehicle A **105**. That is, target vehicle B **110** and target vehicle C **115** may or may not be provided with a detector device or a client device as is spotter vehicle A **105**, as described above. However, target vehicle B **110** and target vehicle C **115** may be provided with a communication device, e.g., a smartphone, tablet computer, laptop computer, etc., by which

detection by spotter vehicle A **105** may be confirmed to spotter vehicle A **105** and/or service provider **125**.

[0023] Line of sight **113** may refer to a line of sight by which target vehicle B **110** may be searched for and/or detected by a detector provided to spotter vehicle A **105**. As depicted in FIG. 1, and in accordance with some example embodiments, line of sight **113** from spotter vehicle A **105** to target vehicle B **110** may be obstructed by obstruction vehicle D **120**.

[0024] Line of sight **117** may refer to a line of sight by which target vehicle C **115** may be searched for and/or detected by a detector provided to spotter vehicle A **105**. As depicted in FIG. 1, and in accordance with some example embodiments, line of sight **117** from spotter vehicle A **105** to target vehicle C **115** may be unobstructed.

[0025] As referenced herein, an obstruction may refer to any object that may at least partially obscure a view of the target object from the vantage point of spotter vehicle A **105** or, alternatively or additionally, alternative spotter **107**. In some example embodiments, an object may be deemed an obstruction if the object prevents a completely clear view or presents even a nominal obstruction to the transmittal of communication signals from spotter vehicle A **105**, or alternative spotter **107**, to a detected target object. Non-limiting examples of such obstructions may include other vehicles, billboards, buildings, people, trees, topological features, e.g., hills, curves, etc. Other examples of obstructions may include weather elements, e.g., fog, heavy rain, smoke/smog, snow, etc. Some embodiments of vehicle detection may allow for partial obstructions to exist in the line of sight between spotter vehicle A **105** and a detected target object. The magnitude of such allowable obstruction, in such instances, may vary from one embodiment to another.

[0026] Service provider **125** may refer to a service provider to which a client device corresponding to at least spotter vehicle **105** and/or alternative spotter **107** may be registered. Non-limiting examples of service provider **125** may include: internet service providers (ISPs) that host mapping applications, e.g., Microsoft®, Google®, Yahoo®; telecommunications service providers that provide wireless communications services, e.g., Verizon®, T-Mobile®, AT&T®; smartphone manufacturers through which applications may be disseminated to users, e.g., Apple®, Samsung®, BlackBerry®; GPS device manufacturers, e.g., Garmin®, Magellan®, TomTom®; law-enforcement or municipal entities; or third-party entities that may provide driver assistance or navigational services to a driver or vehicle operator, e.g., vehicle manufacturers, OnStar®, etc.

[0027] Service provider **125** may serve as a communications platform through which instructions for vehicle detection may be transmitted to spotter vehicle A **105** and/or alternative spotter **107**. Further, service provider **125** may serve as a communication platform through which a payoff of a confirmed detection of target vehicle B **110** and/or target vehicle C **115** may be facilitated.

[0028] As referenced herein, payoff may refer to an acknowledgement, reward, or further communication directed to at least one of spotter vehicle A **105** and a detected one of target vehicle B **110** and target vehicle C **115**. Non-limiting examples of a payoff may include a direct acknowledgement, social media acknowledgement, service provider reward points, advertisements, law enforcement communication, driving assistance, etc.



[0029] FIG. 2 shows an example configuration of a device **200**, arranged in accordance with at least some embodiments described herein, by which vehicle detection may be implemented. Device **200** may be embodied by a console that is built-in to a vehicle or a client device that is held by a driver or passenger in a vehicle or as a mounted and removable (portable) electronic device. In the example embodiments described herein, device **200** may be provided to, at least, spotter vehicle A **105** and/or alternative spotter **107**. As depicted, device **200** may include, at least, detector interface **205**, detection arbiter **210**, and communication interface **215** operatively coupled to each other. Detector interface **205**, detection arbiter **210**, and communication interface **215** may, respectively, be implemented as a hardware device, as software, as firmware, or any combination thereof.

[0030] Detector interface **205** may refer to a component or module that is configured, designed, and/or programmed to provide instructions to a detector device that may be configured, designed, or programmed to search for and detect target objects.

[0031] The instructions to search for one or more target objects, e.g., vehicles, may include a description or attribute of the one or more target objects. The instructions may include, for example, at least one attribute of a target vehicle, including a particular make, model, and/or color. Such target vehicles may be more easily searched for and/or detected when the detector device is embodied by a camera that captures still and/or video images. As another example, the instructions may include another attribute of a target vehicle that includes any vehicle within a predetermined distance of spotter vehicle A **105** or alternative spotter **107**. Such target vehicles may be more easily searched for and/or detected when the detector device is embodied by a sonar device. As yet another example, the instructions may include another attribute of a target vehicle that includes any vehicle that is travelling at or beyond a threshold rate of speed within a predetermined distance of spotter vehicle A **105** or alternative spotter **107**. Such target vehicles may be more easily searched for and/or detected when the detector device is embodied by a radar device.

[0032] Regardless of the physical configuration of the detector device, detector interface **205** may be further configured, designed, and/or programmed to receive a notification from the detector device that a target object has been detected. Accordingly, detector interface **205** may receive digital images, sonar readings, radar readings, laser motion detection readings, etc., from the detector device provided to spotter vehicle A **105** or alternative spotter **107**.

[0033] Detection arbiter **210** may refer to a component or module that is configured, designed, and/or programmed to determine whether there exists an unobstructed line of sight between spotter vehicle A **105** and the target object, detected by the detector device. Some embodiments of vehicle detection may allow for partial obstructions to exist in the line of sight between spotter vehicle A **105** and a detected target object. The magnitude of such allowable obstruction, in such instances, may be a variable quantity. Detection arbiter **210** may, therefore, be configured, designed, and/or programmed to quantify a magnitude of such an obstruction and make the determination whether such obstruction is permissible in the context of the respective example embodiment.

[0034] As described above, the detector device may detect one or more target objects and transmit, to detector interface **205**, digital images, sonar readings, radar readings, laser

motion detection readings, etc. Detection arbiter **210** may therefore be configured, designed, and/or programmed to visually or digitally detect obstructions between spotter vehicle A **105** and the target object. For example, in the environment **100** depicted in FIG. 1, detection arbiter **210** may visually or digitally detect obstruction vehicle D **120** between spotter vehicle A **105** and target vehicle B **110** in line of sight **113**; in addition, or alternatively, detection arbiter **210** may visually or digitally detect that line of sight **117** is unobstructed between spotter vehicle A **105** and target vehicle C **115**.

[0035] Communication interface **215** may refer to a component or module that is configured, designed, and/or programmed to receive, from a user or service provider **125**, instructions to search for and detect target objects. The instructions to search for one or more target objects, e.g., vehicles, may include a description or attribute of the one or more target objects. The received instructions may be input to device **200** by the user via a user interface (UI) or may be received from service provider **125**. The received instructions may include at least one attribute of a target vehicle, including a particular make, model, and/or color. In addition, or in the alternative, the instructions may include another attribute of a target vehicle that includes any vehicle within a predetermined distance of spotter vehicle A **105** or alternative spotter **107**. In addition, or in the alternative, the instructions may include another attribute of a target vehicle that includes any vehicle that is travelling at or beyond a threshold rate of speed within a predetermined distance of spotter vehicle A **105** or alternative spotter **107**. The foregoing examples of the received instructions are just some examples of various implementations that are possible.

[0036] Communication interface **215** may be further configured, designed, and/or programmed to communicate with a detected target object. For example, when a target object has been detected, communication interface **215** may transmit a message to the detected target object confirming the detection. In addition, or in the alternative, when a target object has been detected, communication interface **215** may receive a confirmation message from the detected target object that has been detected. Such message may be received from the detected target object with or without prompting from communication interface **215**.

[0037] As described above, communication interface **215** may be configured, designed, and/or programmed to facilitate communications with service provider **125**. Thus, when a target object has been detected, communication interface **215** may transmit a message to service provider **125** to report the detection of the target object. Accordingly, communication interface **215** may further facilitate the payoff of the confirmed detection. As described above, the payoff may refer to an acknowledgement, reward, or further communication directed to at least one of spotter vehicle A **105** and a detected target object.

[0038] Communication interface **215** may, therefore, be configured to facilitate communications using one or more of various communication protocols including, but not limited to, GSM (Global System for Mobile communications), IMT (International Mobile Telecommunication)-2000, CDMA (Code Division Multiple Access)-2000, W-CDMA (W-Code Division Multiple Access), Wibro (Wireless Broadband Internet), etc.

[0039] FIG. 3 shows an example process flow by which at least some variations of vehicle detection may be imple-



mented, arranged in accordance with at least some embodiments described herein. Processing flow **300** may include one or more operations, actions, or functions depicted by one or more blocks **305**, **310**, **315**, **320**, and **325**. Although illustrated as discrete blocks, various blocks may be divided into additional blocks, combined into fewer blocks, supplemented with further blocks, or eliminated, depending on the particular implementation. As a non-limiting example, the description of processing flow **300** may be described in the context of environment **100** described with regard to FIG. **1** and to device **200** described with regard to FIG. **2**. Processing may begin at block **305**.

[0040] Block **305** (Receive Target Object Criterion) may refer to communication interface **215** receiving, from a user or service provider **125**, instructions to search for and detect target objects, based on one or more criterion. The instructions to search for one or more target objects, e.g., vehicles, may include a description or attribute of the one or more target objects. The received instructions may include at least one attribute of a target object, including a particular make, model, and/or color of a target vehicle, for example. Further, or alternatively, the instructions may include another attribute of a target object that includes any vehicle within a predetermined distance of spotter vehicle **A 105** or alternative spotter **107**. Further still, or alternatively, the instructions may include another attribute of a target object that includes any vehicle that is travelling at or beyond a threshold rate of speed within a predetermined distance of spotter vehicle **A 105** or alternative spotter **107**; and/or a general direction of the target object, which may be submitted or provided by a user verbally or as a manual user input. Again, the foregoing examples of the received instructions and criteria are not to be construed as being inclusive. Block **305** may be followed by block **310**.

[0041] Block **310** (Search for Target object) may refer to the detector device searching for a target object, in accordance with the instructions and criteria received at block **305**. As described earlier, non-limiting examples of the detector device may include a camera that captures still and/or video images, radar detectors, sonar devices, motion detecting lasers, etc. Thus, if the received instructions and criteria include a particular make, model, and/or color of a target vehicle, the search may be more appropriate for the detector device being embodied by a camera that captures still and/or video images. In addition or in the alternative, if the received instructions and criteria specify any vehicle within a predetermined distance of spotter vehicle **A 105** or alternative spotter **107**, the search may be more appropriate for the detector device being embodied by a sonar device. Also in addition or in the alternative, if the received instructions and criteria specify any vehicle that is travelling at or beyond a threshold rate of speed within a predetermined distance of spotter vehicle **A 105** or alternative spotter **107**, the search may be more appropriate for the detector device being embodied by a radar device. The foregoing examples of the instructions and criteria, relative to an embodiment of the detector device, are not to be construed as being inclusive. Block **310** may be followed by block **315**.

[0042] Block **315** (Detect Target object) may refer to detection arbiter **210** and/or communication interface **215** communicatively receiving an indication, from the detector device, that a target object has likely been detected, in accordance with the received instructions and criteria. Based on the physical embodiment of the detection device, the

received indication that the target object has likely been detected may include a still image, a video file, a sonar reading, a radar reading, a laser motion detection reading, etc. Block **315** may be followed by decision block **320**.

[0043] Decision block **320** (Confirm Unobstructed Detection) may refer to detection arbiter **210** determining whether or not there exists an unobstructed line of sight between spotter vehicle **A 105** and the detected target object. Detection arbiter **210** may visually or digitally detect obstructions between spotter vehicle **A 105** and the target object, detected by the detector device. For example, in the environment **100** depicted in FIG. **1**, detection arbiter **210** may visually or digitally detect obstruction vehicle **D 120** between spotter vehicle **A 105** and target vehicle **B 110** in line of sight **113**; in addition, or alternatively, detection arbiter **210** may visually or digitally detect that line of sight **117** is unobstructed between spotter vehicle **A 105** and target vehicle **C 115**.

[0044] As described above, some embodiments of vehicle detection may allow for partial obstructions to exist in the line of sight between spotter vehicle **A 105** and a detected target object. The magnitude of such allowable obstructions, in such instances, may be a variable quantity. For example, an allowable amount of obstruction may lie in the range of 0% obstruction, meaning the line of sight to the target object is clear, to approximately 35%, meaning the target object is substantially visible. Thus, decision block **320** may further or alternatively refer to detection arbiter **210** determining whether a detected obstruction is permissible in the context of the respective example embodiment.

[0045] Decision block **320**, in addition or in the alternative, may refer to communication interface **215** transmitting a message to the detected target object to confirm the detection. In addition, or in the alternative, when a target object has been detected, communication interface **215** may receive a confirmation message from the detected target object that has been detected.

[0046] A positive determination, e.g., yes, at decision block **320** may be followed by block **325**; a negative determination, e.g., no, at decision block **320** may be followed by a reversion to block **310**.

[0047] Block **325** (Payoff) may refer to communication interface **215** transmitting a message to service provider **125** to report the detection of the target object. Upon receiving such report, communication interface **215** may further facilitate the payoff of the confirmed detection. As described above, the payoff may refer to an acknowledgement, reward, or further communication directed to at least one of spotter vehicle **A 105** and a detected target object. For example, payoff may refer to an acknowledgement, reward, or further communication directed to at least one of spotter vehicle **A 105** and a detected one of target vehicle **B 110** and target vehicle **C 115**. Non-limiting examples of a payoff may include social media acknowledgement, service provider reward points, advertisements, law enforcement communication, driving assistance, etc.

[0048] Accordingly, processing flow **300** may facilitate vehicle detection for various contexts including, but not limited to, social networking, gaming, advertising, law enforcement, and even assisted driving as well as others.

[0049] FIG. **4** shows a block diagram illustrating an example computing device by which various example solutions described herein may be implemented, arranged in accordance with at least some embodiments described



herein. A computing device **400** of FIG. **4** may be used to implement vehicle detection, and may be embodied by a console that is built-in to a vehicle or a client device that is held by a driver or passenger in a vehicle or as a mounted and removable (portable) electronic device.

[0050] In a very basic configuration **402**, computing device **400** typically includes one or more processors **404** and a system memory **406**. A memory bus **408** may be used for communicating between processor **404** and system memory **406**.

[0051] Depending on the desired configuration, processor **404** may be of any type including but not limited to a microprocessor ( $\mu$ P), a microcontroller ( $\mu$ C), a digital signal processor (DSP), or any combination thereof. Processor **404** may include one or more levels of caching, such as a level one cache **410** and a level two cache **412**, a processor core **414**, and registers **416**. An example processor core **414** may include an arithmetic logic unit (ALU), a floating point unit (FPU), a digital signal processing core (DSP core), or any combination thereof. An example memory controller **418** may also be used with processor **404**, or in some implementations memory controller **418** may be an internal part of processor **404**.

[0052] Depending on the desired configuration, system memory **406** may be of any type including but not limited to volatile memory (such as RAM), non-volatile memory (such as ROM, flash memory, etc.) or any combination thereof. System memory **406** may include an operating system **420**, one or more applications **422**, and program data **424**. Application **422** may include detection data **426** that may be used to perform the functions and operations for detection vehicles and determining whether an existing obstruction is acceptable, as described herein including those described with respect to process flow **300** of FIG. **3**. Program data **424** may include geographical data **428** that may be utilized for the vehicle detection performed by the application **422** as described herein. Geographical data **428** may include topographical data and meteorological data. In some embodiments, application **422** may be arranged to operate with program data **424** on operating system **420** such that refined precise vehicle detection may be provided, as described herein. This described basic configuration **402** is illustrated in FIG. **4** by those components within the inner dashed line.

[0053] Computing device **400** may have additional features or functionality, and additional interfaces to facilitate communications between basic configuration **402** and any required devices and interfaces. For example, a bus/interface controller **430** may be used to facilitate communications between basic configuration **402** and one or more data storage devices **432** via a storage interface bus **434**. Data storage devices **432** may be removable storage devices **436**, non-removable storage devices **438**, or a combination thereof. Examples of removable storage and non-removable storage devices include magnetic disk devices such as flexible disk drives and hard-disk drives (HDDs), optical disk drives such as compact disk (CD) drives or digital versatile disk (DVD) drives, solid state drives (SSDs), and tape drives to name a few. Example computer storage media may include volatile and nonvolatile, removable and non-removable media implemented in any method or technology for storage of information, such as computer readable instructions, data structures, program modules, or other data.

[0054] System memory **406**, removable storage devices **436** and non-removable storage devices **438** are examples of

computer storage media. Computer storage media includes, but is not limited to, RAM, ROM, EEPROM, flash memory or other memory technology, CD-ROM, digital versatile disks (DVDs) or other optical storage, magnetic cassettes, magnetic tape, magnetic disk storage or other magnetic storage devices, or any other medium which may be used to store the desired information and which may be accessed by computing device **400**. Any such computer storage media may be part of computing device **400**.

[0055] Computing device **400** may also include an interface bus **440** for facilitating communication from various interface devices (e.g., output devices **442**, peripheral interfaces **444**, and communication devices **446**) to basic configuration **402** via bus/interface controller **430**. Example output devices **442** include a graphics processing unit **448** and an audio processing unit **450**, which may be configured to communicate to various external devices such as a display or speakers via one or more A/V ports **452**. Example peripheral interfaces **544** include a serial interface controller **454** or a parallel interface controller **456**, which may be configured to communicate with external devices such as input devices (e.g., keyboard, mouse, pen, voice input device, touch input device, etc.) or other peripheral devices (e.g., printer, scanner, etc.) via one or more I/O ports **458**. An example communication device **446** includes a network controller **460**, which may be arranged to facilitate communications with one or more other computing devices **462** over a network communication link via one or more communication ports **464**.

[0056] The network communication link may be one example of a communication media. Communication media may typically be embodied by computer readable instructions, data structures, program modules, or other data in a modulated data signal, such as a carrier wave or other transport mechanism, and may include any information delivery media. A modulated data signal may be a signal that has one or more of its characteristics set or changed in such a manner as to encode information in the signal. By way of example, and not limitation, communication media may include wired media such as a wired network or direct-wired connection, and wireless media such as acoustic, radio frequency (RF), microwave, infrared (IR) and other wireless media. The term computer readable media as used herein may include both storage media and communication media.

[0057] Computing device **400** may be implemented as a portion of a small-form factor portable (or mobile) electronic device such as a cell phone, a personal data assistant (PDA), a personal media player device, a wireless web-watch device, a personal headset device, an application specific device, or a hybrid device that include any of the above functions. Computing device **400** may also be implemented as a server or a personal computer including both laptop computer and non-laptop computer configurations.

[0058] The use of hardware or software is generally (but not always, in that in certain contexts the choice between hardware and software can become significant) a design choice representing cost vs. efficiency tradeoffs. There are various vehicles by which processes and/or systems and/or other technologies described herein may be implemented, e.g., hardware, software, and/or firmware, and that the preferred vehicle may vary with the context in which the processes and/or systems and/or other technologies are deployed. For example, if an implementer determines that speed and accuracy are paramount, the implementer may opt



for a mainly hardware and/or firmware vehicle; if flexibility is paramount, the implementer may opt for a mainly software implementation; or, yet again alternatively, the implementer may opt for some combination of hardware, software, and/or firmware.

**[0059]** The foregoing detailed description has set forth various embodiments of the devices and/or processes for system configuration **100** via the use of block diagrams, flowcharts, and/or examples. Insofar as such block diagrams, flowcharts, and/or examples contain one or more functions and/or operations, each function and/or operation within such block diagrams, flowcharts, or examples can be implemented, individually and/or collectively, by a wide range of hardware, software, firmware, or virtually any combination thereof. In one embodiment, several portions of the subject matter described herein may be implemented via Application Specific Integrated Circuits (ASICs), Field Programmable Gate Arrays (FPGAs), digital signal processors (DSPs), or other integrated formats. However, some aspects of the embodiments disclosed herein, in whole or in part, can be equivalently implemented in integrated circuits, as one or more computer programs running on one or more computers, e.g., as one or more programs running on one or more computer systems, as one or more programs running on one or more processors, e.g., as one or more programs running on one or more microprocessors, as firmware, or as virtually any combination thereof, and designing the circuitry and/or writing the code for the software and/or firmware are possible in light of this disclosure. In addition, the mechanisms of the subject matter described herein are capable of being distributed as a program product in a variety of forms, and that an illustrative embodiment of the subject matter described herein applies regardless of the particular type of signal bearing medium used to actually carry out the distribution. Examples of a signal bearing medium include, but are not limited to, the following: a recordable type medium such as a floppy disk, a hard disk drive (HDD), a compact disk (CD), a digital versatile disc (DVD), a digital tape, a computer memory, etc.; and a transmission type medium such as a digital and/or an analog communication medium, e.g., a fiber optic cable, a waveguide, a wired communication link, a wireless communication link, etc.

**[0060]** Those skilled in the art will recognize that it is common within the art to describe devices and/or processes in the fashion set forth herein, and thereafter use engineering practices to integrate such described devices and/or processes into data processing systems. That is, at least a portion of the devices and/or processes described herein can be integrated into a data processing system via a reasonable amount of experimentation. A typical data processing system generally includes one or more of a system unit housing, a video display device, a memory such as volatile and non-volatile memory, processors such as microprocessors and digital signal processors, computational entities such as operating systems, drivers, graphical user interfaces, and applications programs, one or more interaction devices, such as a touch pad or screen, and/or control systems including feedback loops and control motors, e.g., feedback for sensing location and/or velocity; control motors for moving and/or adjusting components and/or quantities. A typical data processing system may be implemented utilizing any suitable commercially available components, such as those typically found in data computing/communication and/or network computing/communication systems.

**[0061]** The herein described subject matter sometimes illustrates different components contained within, or connected with, different other components. It is to be understood that such depicted architectures are merely examples, and that in fact many other architectures can be implemented which achieve the same functionality. In a conceptual sense, any arrangement of components to achieve the same functionality is effectively “associated” such that the desired functionality is achieved. Hence, any two components herein combined to achieve a particular functionality can be seen as “associated with” each other such that the desired functionality is achieved, irrespective of architectures or intermedial components. Likewise, any two components so associated can also be viewed as being “operably connected”, or “operably coupled”, to each other to achieve the desired functionality, and any two components capable of being so associated can also be viewed as being “operably couplable”, to each other to achieve the desired functionality. Specific examples of operably couplable include but are not limited to physically mateable and/or physically interacting components and/or wirelessly interactable and/or wirelessly interacting components and/or logically interacting and/or logically interactable components.

**[0062]** Lastly, with respect to the use of substantially any plural and/or singular terms herein, those having skill in the art can translate from the plural to the singular and/or from the singular to the plural as is appropriate to the context and/or application. The various singular/plural permutations may be expressly set forth herein for sake of clarity.

**[0063]** It will be understood by those within the art that, in general, terms used herein, and especially in the appended claims, e.g., bodies of the appended claims, are generally intended as “open” terms, e.g., the term “including” should be interpreted as “including but not limited to,” the term “having” should be interpreted as “having at least,” the term “includes” should be interpreted as “includes but is not limited to,” etc. It will be further understood by those within the art that if a specific number of an introduced claim recitation is intended, such an intent will be explicitly recited in the claim, and in the absence of such recitation no such intent is present. For example, as an aid to understanding, the following appended claims may contain usage of the introductory phrases “at least one” and “one or more” to introduce claim recitations. However, the use of such phrases should not be construed to imply that the introduction of a claim recitation by the indefinite articles “a” or “an” limits any particular claim containing such introduced claim recitation to embodiments containing only one such recitation, even when the same claim includes the introductory phrases “one or more” or “at least one” and indefinite articles such as “a” or “an,” e.g., “a” and/or “an” should be interpreted to mean “at least one” or “one or more;” the same holds true for the use of definite articles used to introduce claim recitations. In addition, even if a specific number of an introduced claim recitation is explicitly recited, those skilled in the art will recognize that such recitation should be interpreted to mean at least the recited number, e.g., the bare recitation of “two recitations,” without other modifiers, means at least two recitations, or two or more recitations. Furthermore, in those instances where a convention analogous to “at least one of A, B, and C, etc.” is used, in general such a construction is intended in the sense one having skill in the art would understand the convention, e.g., “a system having at least one of A, B, and C” would include but not be



limited to systems that have A alone, B alone, C alone, A and B together, A and C together, B and C together, and/or A, B, and C together, etc. In those instances, where a convention analogous to “at least one of A, B, or C, etc.” is used, in general such a construction is intended in the sense one having skill in the art would understand the convention, e.g., “a system having at least one of A, B, or C” would include but not be limited to systems that have A alone, B alone, C alone, A and B together, A and C together, B and C together, and/or A, B, and C together, etc. It will be further understood by those within the art that virtually any disjunctive word and/or phrase presenting two or more alternative terms, whether in the description, claims, or drawings, should be understood to contemplate the possibilities of including one of the terms, either of the terms, or both terms. For example, the phrase “A or B” will be understood to include the possibilities of “A” or “B” or “A and B.”

[0064] From the foregoing, various embodiments of the present disclosure have been described herein for purposes of illustration, and various modifications may be made without departing from the scope and spirit of the present disclosure. Accordingly, the various embodiments disclosed herein are not intended to be limiting, with the true scope and spirit being indicated by the following claims.

We claim:

1. A method, comprising:
  - quantifying a magnitude of an obstruction between a target object and a spotter vehicle;
  - determining whether the quantified magnitude of the obstruction is below a threshold value, wherein the quantified magnitude of the obstruction is permissible to detect the target object when the quantified magnitude of the obstruction is below the threshold value;
  - in response to a determination that the quantified magnitude of the obstruction is below the threshold value, detecting the target object within a particular distance of the spotter vehicle, wherein the target object moves at least at a threshold rate of speed greater than zero within the particular distance of the spotter vehicle, and wherein the spotter vehicle provides a verified detection of the target object;
  - confirming the detection of the target object by notifying the detected target object; and
  - transmitting a payoff of the confirmed detection of the target object, wherein the transmission of the payoff is to at least one of the spotter vehicle and the detected target object.
2. The method of claim 1, wherein detecting the target object comprises detecting the target object by a surveillance system associated with the spotter vehicle, and wherein the surveillance system comprises a sonar detector and a radar detector having 360° detection capabilities.
3. The method of claim 1, wherein detecting the target object comprises detecting the target object based on at least one attribute associated with the target object.
4. The method of claim 3, wherein the at least one attribute associated with the target object comprises at least one of a particular make of the target object, a model of the target object, a color of the target object, and a direction of the target object.
5. The method of claim 1, further comprising receiving, by the spotter vehicle from the detected target object, a signal that confirms the detection of the target object.

6. The method of claim 1, wherein the payoff comprises at least one of an acknowledgement, a reward, a communication directed to at least one of the spotter vehicle and the detected target object, service provider reward points, an advertisement, a law enforcement communication, and driving assistance.

7. A vehicle detection system, comprising:
  - a detector configured to:
    - quantify a magnitude of an obstruction between a target object and a spotter vehicle;
    - determine whether the quantified magnitude of the obstruction is below a threshold value, wherein the quantified magnitude of the obstruction is permissible to detect the target object when the quantified magnitude of the obstruction is below the threshold value;
    - in response to a determination that the quantified magnitude of the obstruction is below the threshold value, detect the target object within a particular distance of the spotter vehicle, wherein the target object moves at least at a threshold rate of speed greater than zero and within the particular distance of the spotter vehicle, and wherein the spotter vehicle provides verified detection of the target object; and
  - a communication interface operatively coupled to the detector, wherein the communication interface is configured to:
    - confirm the detection of the target object by notification to the detected target object; and
    - transmit a payoff of the confirmed detection to at least one of the spotter vehicle and the target object.
8. The vehicle detection system of claim 7, wherein the detector is configured to detect the target object with a surveillance system associated with the spotter vehicle, and wherein the surveillance system comprises a sonar detector and a radar detector having 360° detection capabilities.
9. The vehicle detection system of claim 7, wherein the detector is configured to detect the target object based on at least one attribute associated with the target object.
10. The vehicle detection system of claim 9, wherein the at least one attribute associated with the target object comprises at least one of a particular make of the target object, a model of the target object, a color of the target object, and a direction of the target object.
11. The vehicle detection system of claim 7, wherein the detector includes a camera mounted on or located in the spotter vehicle.
12. The vehicle detection system of claim 7, wherein the detector includes a laser mounted on or located in the spotter vehicle.
13. The vehicle detection system of claim 7, wherein the communication interface is further configured to receive a signal, from the target object, that confirms the detection of the target object.
14. The vehicle detection system of claim 7, wherein the target object includes a target vehicle.
15. A method for vehicle detection, the method comprising:
  - receiving a request, from a third party entity, to search for a target object, wherein the request comprises at least one attribute associated with the target object;
  - in response to receiving the request, searching for the target object based on the at least one attribute associated with the target object;



quantifying a magnitude of an obstruction between the searched target object and a spotter vehicle;  
determining whether the quantified magnitude of the obstruction is below a threshold value, wherein the quantified magnitude of the obstruction is permissible to detect the target object when the quantified magnitude of the obstruction is below the threshold value;  
in response to a determination that the quantified magnitude of the obstruction is below the threshold value, indicating that the target object is detected within a particular distance of the spotter vehicle, wherein the target object is moving at least at a threshold rate of speed greater than zero and within the particular distance of the spotter vehicle, and wherein the spotter vehicle provides a verified detection of the target object; and  
confirming the detection of the target object by sending a confirmation signal to the third party entity.

**16.** The method of claim **15**, further comprising detecting the target object using a surveillance system associated with the spotter vehicle, wherein the surveillance system comprises a sonar detector and a radar detector having 360° detection capabilities.

**17.** The method of claim **15**, wherein searching for the target object comprises operating a video camera to search for the target object in a line of sight between the target object and the spotter vehicle.

**18.** The method of claim **15**, further comprising receiving a signal, from the detected target object, that confirms the detection of the target object.

**19.** The method of claim **15**, wherein the at least one attribute associated with the target object comprises at least one of a particular make of the target object, a model of the target object, a color of the target object, and a direction of the target object.

**20.** The method of claim **15**, wherein the third-party entity includes a service provider.

**21.** A detection system, comprising:

a detector controlled by an application hosted in or on a spotter vehicle, and configured to:

quantify a magnitude of an obstruction, wherein the magnitude of the obstruction approaches 0% if a line of sight is clear between a target vehicle and both an alternative spotter and the spotter vehicle;

determine whether the quantified magnitude of the obstruction is permissible to detect the target vehicle, wherein the quantified magnitude of the obstruction is permissible if below a threshold magnitude of obstruction; and

detect based, at least in part, on the quantified magnitude of the obstruction being below the threshold magnitude of obstruction, the target vehicle, wherein the target vehicle has at least one designated attribute, and wherein the spotter vehicle includes a vehicle from which verified detection of the target vehicle is sought; and a first object controlled by the hosted application and configured to:

confirm that the detected target vehicle is within a particular distance of the spotter vehicle and moving at least at a threshold rate of speed greater than zero within the particular distance of the spotter vehicle; and

confirm detection of the detected target vehicle by transmission of a confirmation signal to at least a third party entity to provide notification of the detection.

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